Ministry of Higher Education and Scientific Research Scientific Supervision and Scientific Evaluation Apparatus Directorate of Quality Assurance and Academic Accreditation Accreditation Department



Academic Program and Course Description Guide

Introduction:

The educational program is a well-planned set of courses that include procedures and experiences arranged in the form of an academic syllabus. Its main goal is to improve and build graduates' skills so they are ready for the job market. The program is reviewed and evaluated every year through internal or external audit procedures and programs like the External Examiner Program.

The academic program description is a short summary of the main features of the program and its courses. It shows what skills students are working to develop based on the program's goals. This description is very important because it is the main part of getting the program accredited, and it is written by the teaching staff together under the supervision of scientific committees in the scientific departments.

This guide, in its second version, includes a description of the academic program after updating the subjects and paragraphs of the previous guide in light of the updates and developments of the educational system in Iraq, which included the description of the academic program in its traditional form (annual, quarterly), as well as the adoption of the academic program description circulated according to the letter of the Department of Studies T 3/2906 on 3/5/2023 regarding the programs that adopt the Bologna Process as the basis for their work.

In this regard, we can only emphasize the importance of writing an academic programs and course description to ensure the proper functioning of the educational process.

Concepts a	nd terminology:
Academic Pr	rogram Description: The academic program description provides a
	of its vision, mission and objectives, including an accurate description
of the targeted	d learning outcomes according to specific learning strategies.

<u>Course Description</u>: Provides a brief summary of the most important characteristics of the course and the learning outcomes expected of the students to achieve, proving whether they have made the most of the available learning opportunities. It is derived from the program description.

<u>Program Vision:</u> An ambitious picture for the future of the academic program to be sophisticated, inspiring, stimulating, realistic and applicable.

<u>Program Mission:</u> Briefly outlines the objectives and activities necessary to achieve them and defines the program's development paths and directions.

<u>Program Objectives:</u> They are statements that describe what the academic program intends to achieve within a specific period of time and are measurable and observable.

<u>Curriculum Structure:</u> All courses / subjects included in the academic program according to the approved learning system (quarterly, annual, Bologna Process) whether it is a requirement (ministry, university, college and scientific department) with the number of credit hours.

Learning Outcomes: A compatible set of knowledge, skills and values acquired by students after the successful completion of the academic program and must determine the learning outcomes of each course in a way that achieves the objectives of the program.

<u>Teaching and learning strategies</u>: They are the strategies used by the faculty members to develop students' teaching and learning, and they are plans that are followed to reach the learning goals. They describe all classroom and extracurricular activities to achieve the learning outcomes of the program.

Academic Program Description Form

University Name: Wasit University.....

Faculty/Institute:College of Education and Pure Sciences.....

Scientific Department:Computer Department......

Academic or Professional Program Name:Bachelor......

Final Certificate Name:Bachelor of Education.......

Academic System: ...Annual......

Description Preparation Date: 2023-2024

File Completion Date: 3/3/2024

Signature:

Head of Department Name: Assist. Prof. Dr. Esraa Saleh Alomari

Date: 28/3/2024

Signature:

Scientific Associate Name:

Assist Prof. Dr. Mahdi Alwan Al-Quraishi Asst Dean for Academic Affairs

Date: & Graduate Studies

28/3/2074

The file is checked by: Saja Hussain Dilfy

Department of Quality Assurance and University Performance

Director of the Quality Assurance and University Performance Department:

Date: 28/3/2024

Signature:

Approval of the Dean

Dr. All H. Shuaa Al-Tale Dean of Education College for Pure Science

1. Program Vision

The Computer Department aspires to leadership and excellence in the field of computer science education studies, achieving quality standards and program accreditation, making it an outstanding academic and research department at the local, Arab, regional, and global levels.

2. Program Mission

Building individuals to become teachers and educators equipped with theoretical and applied knowledge in the fields of computer science and education, ensuring sustainable human development, in accordance with the requirements of the era.

3. Program Objectives

- 1. Prepare teaching staff to supply middle, high, and preparatory schools with the necessary teaching skills for computer science subject through the department's scientific programs and activities to create a generation committed to the ethics and values of the profession.
- Prepare academic cadres in the field of master's studies in computer science specialization to meet the requirements of the job market, and support the educational and pedagogical process in our beloved Iraq.
- Contribute to serving the community and enhancing continuous interaction between the
 college and scientific and social institutions to achieve community partnership and implement
 the motto "The University in the Service of the Community".
- 4. Produce rigorous scientific and educational research in the field of computer science that addresses issues enriching scientific knowledge in this field.
- Work on improving and developing the capabilities and skills of faculty members and all staff
 at the college to ensure achieving comprehensive quality management in scientific and
 administrative areas.

- Obtain national academic accreditation for the computer department from educational quality assurance institutions.
- 7. Develop computer department laboratories in line with laboratory quality.
- Activate mechanisms of mutual cooperation and openness to universities and various
 educational institutions at the local, regional, and international levels in a manner that includes
 all components of the educational system.
- 9. Collaborate with other departments of the college to enter global rankings.

4. Program Accreditation

So far, accreditation standards for educational colleges have not been obtained, as program accreditation standards for educational colleges were approved on 21/2/2024, according to Circular No. JD/A 905 dated 22/2/2024.

5. Other external influences

None

6. Program Strue	cture			
Program Structure	Number of	Credit hours	Percentage	Reviews*
	Courses			
Institution	20	100	1000/	Core+Optional
Requirements	39	190	100%	-
College	1.5	52	38.46%	Optional
Requirements	15	52	30.40%	-
Department	19	120	48.7%	Core
Requirements	19	120	40.770	
Summer Training	1	4	2.56%	Core
Other	1	4	2.56%	Core

^{*} This can include notes whether the course is basic or optional.

7. Program Description

Year/Level	Course Code	Course Name	Cr	edit Hours
First	103CsSp	Structured Programming	Theoretical	Practical
First	102CsLd	Logic Design	2	2
First	109CsDs	Discrete Structures	2	2
First	104CsCo	Computer Architecture and Organization	2	-
First	101CsMa	Mathematics	2	2
First	108CsEs	Educational Psychology	2	-
First	110CsHr	Democracy and Human Rights	2	-
First	107CsAl	Arabic Language	1	_
First	105CsBb	Foundations of Education	1	_
First	106CsEl	English Language	2	_
First	220CsMm	Numerical Analysis	2	-
Second	212CsDa	Data Structures and Algorithms	2	2
Second	219CsOo	Object-Oriented Programming	2	2
Second	218CsSa	Systems Analysis and Database	2	2
Second	211CsCt	Computational Theory	2	2
Second	213CsMp	Microprocessors	2	-
Second	216CsEm	Educational Management and Secondary Education	2	2
Second	214CsRm	Curriculum and Textbook	2	_
Second	217CsDp	Developmental Psychology	2	-
Second	215CsEl	English Language	2	_
Second	221CsAl	Arabic Language	2	-
Second	222CsBc	Crimes of the Baath Party	2	-
Third	322CsAi	Artificial Intelligence	1	-
Third	326CsC	Compiler	2	2
Third	321CsCg	Computer Graphics	2	2
Third	340CsVb	Visual Basic	2	2

Third	327CsCa	Computer Architecture	2	2
Third	325CsSw	Software Engineering	2	-
Third	323CsAp	Counseling and Mental Health	2	-
Third	324CsCt	Curriculum and Teaching Methods	2	-
Third	328CsDd	Database Design	2	_
Fourth	433CsOs	Operating System	2	2
Fourth	432CsCn	Computer Networks and Communications	2	2
Fourth	441CsWd	Website Design	2	2
Fourth	442Cslo	Internet of Things	2	2
Fourth	431CsSe	Data Security	2	2
Fourth	429CsP	Project	2	2
Fourth	428CsMe	Measurement and Evaluation	2	-
Fourth	430CsPe	Practical Education	2	-

8. Expected learning outcomes of the program

Knowledge

A1: Technical knowledge in computer science fields
A2: Understanding computer systems, understanding the practical applications of

A3: Teamwork and communication skills

information technology

A4: Equipping students with teaching skills, educational guidance, and classroom management

A1: Providing students with deep knowledge in various computer science fields such as programming, databases, information systems, web development, software design, and development. A2: Equipping students with a deep understanding of computer systems and software engineering, including designing and developing large and complex systems. Students should also gain an understanding of the practical applications of information technology in various fields such as education, health, business, and entertainment. A3: Developing students' teamwork and collaboration skills with software development teams, as well as effective communication skills in an information technology work environment. A4: Providing students with necessary information about teaching strategies, methods, and techniques, and equipping them with teaching skills such as planning, implementation, assessment, and time management.

Skills

B1: Programming skills and software design B2: Web and mobile applications development B3: Database management B4: Proficiency in modern teaching methods

B1: This includes students' ability to write and understand code in various programming languages such as Python, Java, C++, and others. It also involves the ability to solve problems using algorithms. This skill relates to students' ability to analyze user needs and design and develop software that effectively meets those needs. B2: This skill includes students' ability to develop applications, websites, and mobile applications that interact effectively with users. B3: Students'

	ability to design and manage databases using various database management systems such as MySQL, Oracle, MongoDB. B4: Modern teaching methods skills include a variety of strategies and techniques aimed at enhancing the learning experience and promoting student engagement.
J1: Adherence to professional ethics J2: Commitment to electronic values J3: Integrity and ethics J4: Knowledge and learning	J1: Students are encouraged to understand and apply professional ethical values in the field of information technology and computer science, such as honesty, respect, responsibility, and protection of privacy and security. J2: Students should refrain from spying on others and maintain the confidentiality of information, and should not harm others by spreading harmful viruses. J3: The program takes care to promote ethical values and integrity in the field of computer science, teaching students the importance of ethical principles and proper conduct in the field of technology. J4: The program enhances the value of knowledge and learning by providing an educational environment that encourages the acquisition of knowledge and the development of skills in various areas of computer science.

9. Teaching and Learning Strategies

The strategies and teaching methods adopted in implementing the program are as follows:

- 1- Lecture method supported by technology in learning.
- 2- Active learning, including problem-solving-based learning.
- 3- Project-based learning.
- 4- Cooperative learning.
- 5- Demonstration experiments method.

10. Evaluation methods

- 1- Monthly exams
- 2- Daily exams
- 3- Group projects
- 4- Reports
- 5- Observation card

11. Faculty

Faculty Members

Academic Rank	Speci	ialization	Requirement	Special Requirements/Skills (if applicable)		er of the ing staff
	General	Special			Staff	Lecturer
Assoc.Prof.Dr.Esraa Saleh Hasoon	Computer Science	Network Security			٧	
Assoc.Prof.Dr.Baraa Ismail	Computer Engineering	Science and Computer Engineering			٧	
Assoc.Prof.Dr.Riyahd Rehaif	Computer Science	Cyber Security			٧	
Assoc.Prof.Dr.Rawaa Ismail	Computer Science	Information System			٧	
Assoc.Prof.Dr.Jamal Khudair	Computer Science	Information and Communication Technology			٧	
Assoc.Prof.Iman Khadum	Computer Science	Computer Science			٧	
Dr.Ali fhadel	Computer Science	Al			٧	
Lecturer. Zaman Abood	Computer Science	Computer Science			٧	
Lecturer. Manar Bashar Murtatha	Computer Science	Computer Science			٧	
Lecturer. Jafar Sadeq	Computer Science	Computer Science			٧	
Assist.Lecturer. Abdulhadi Nadhum	Computer Science	Computer Science			٧	
Assist.Lecturer.Baraa Muhammed	Computer Science	Computer Science			٧	

Assist.Lecturer.Abbas Hadi	General Teaching Methods and Curricula	General Teaching Methods and Curricula	V	
Assist.Lecturer.Zahraa Albatool Majeed	Mathematics	Mathematics	٧	
Assist.Lecturer.Muhammed Ali Wanas	Mathematics	Mathematics	٧	
Assist.Lecturer.Suhad Salman	History	Modern History	٧	
Assist.Lecturer.Alaa Abdulameer	History	Islamic Curriculum and Resources	٧	

Professional Development

Mentoring new faculty members

- 1- Development and training programs
- 2- Guidance and mentoring programs
- 3- Participation in professional learning communities
- 4- Academic advising

Professional development of faculty members

- 1- Needs analysis
- 2- Implementation of training programs and workshops
- 3- Application of modern teaching strategies
- 4- Monitoring and evaluation of performance
- 5- Feedback assessment and support

12. Acceptance Criterion

1- Admission is centralized through the Ministry of Higher Education and Scientific Research. 2- Parallel admission channel. 3- Admission channel for top teachers.

13. The most important sources of information about the program

- Sectoral committee
- Ministerial committees for curriculum updating
- University and college website
- Ministry of Higher Education and Scientific Research website

14. Program Development Plan

Implementing programmatic accreditation standards for educational colleges.

			Pro	gram	Skills	Outl	ine								
					Required program Learning outcomes										
Year/Leve	ve Course Code Course Name		Basic or	Knowledge					Sk	ills		Ethics			
			optional	A1	A2	A3	A4	B1	B2	В3	B4	C1	C2	С3	C4
	103CsSp	Structured Programming	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	102CsLd	Logic Design	Core	٧	٧	٧	٧								
	109CsDs	Discrete Structures	Core	٧	٧	٧	٧					٧	٧	٧	٧
First	104CsCo	Computer Architecture and Organization	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	101CsMa	Mathematics	Core					٧	٧	٧	٧				
	108CsEs	Educational Psychology	Optional	٧	٧	٧	٧								

	110CsHr	Democracy and Human Rights	Optional	٧	٧	٧	٧								
	107CsAl	Arabic Language	Optional	٧	٧	٧	٧								
	105CsBb	Foundations of Education	Optional	٧	٧	٧	٧								
	106CsEl	English Language	Optional	٧	٧	٧	٧								
	220CsMm	Numerical Analysis	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	\	٧	V
Second	212CsDa	Data Structures and Algorithms	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	219CsOo	Object- Oriented Programming	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧

218CsSa	Systems Analysis and Database	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
211CsCt	Computational Theory	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
213CsMp	Microprocesso rs	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
216CsEm	Educational Management and Secondary Education	Optional					٧	٧	٧	٧				
214CsRm	Curriculum and Textbook	Optional					٧	٧	٧	٧				
217CsDp	Developmental Psychology	Optional					٧	٧	٧	٧				
215CsEl	English Language	Optional					٧	٧	٧	٧				

	221CsAl	Arabic	Optional					٧	٧	٧	٧				
	221CSAI	Language													
	222CsBc	Crimes of the	Optional					٧	٧	٧	٧				
	ZZZCSBC	Baath Party													
	322CsAi	Artificial	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	322C3A1	Intelligence													
Third	326CsC	Compiler	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	321CsCg	Computer	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	321CSCg	Graphics													
	340CsVb	Visual Basic	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	327CsCa	Computer	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	32/CSCa	Architecture													
	325CsSw	Software	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	323 C 33W	Engineering													
		Counseling	Optional	٧	٧	٧	٧								
	323CsAp	and Mental													
		Health													

		Curriculum	Optional	٧	٧	٧	٧								
	324CsCt	and Teaching													
		Methods													
	229CaDd	Database	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	328CsDd	Design													
	4220-0-	Operating	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	433CsOs	System													
		Computer	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	432CsCn	Networks and													
	432CSCn	Communicatio													
F		ns													
Fourth	4410-144	Website	Optional									٧	٧	٧	٧
	441CsWd	Design													
	4420-1-	Internet of	Optional									٧	٧	٧	٧
	442Cslo	Things													
	431CsSe	Data Security	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
	429CsP	Project	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧

429CaMa	Measurement	Optional	٧	٧	٧	٧								
428CsMe	and Evaluation													
420CaDa	Practical	Core	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧	٧
430CsPe	Education													

• Please tick the boxes corresponding to the individual program learning outcomes under evaluation.

Course Description Form

structured programming paradigms us C++ language syntax. 2. Develop proficiency in writing cl modular, and efficient C++ code follow best practices. 3. Explore control structures, function arrays, and pointers to manipulate data control program flow. 4. Understand the principles of obj oriented programming (OOP) and apply th using classes and inheritance. 5. Learn debugging techniques, en handling, and memory management to cre robust and reliable C++ programs. 9. Teaching and Learning Strategies Strategy 1- Using practical examples 2- Project-based learning 3- Discussions and effective exchange of ideas						
2. Course Code: 103CsSp 3. Semester / Year: 2023-2024 4. Description Preparation Date: 21/3/2024 5. Available Attendance Forms: Actual mandatory attendance 6. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours 7. Course administrator's name (mention all, if more than one name) Responsible for the theoretical and practical course Name: Dr Riyadh Rahef Nui Email: riyadh@uowasit.edu.iq Responsible for the practical course Name: BSc. Nooralhuda Lateef Email: nooralhudalateef@gmail.com 8. Course Objectives 1. Master the foundational concepts structured programming paradigms us C++ language syntax. 2. Develop proficiency in writing cl modular, and efficient C++ code follow best practices. 3. Explore control structures, function arrays, and pointers to manipulate data control program flow. 4. Understand the principles of objoriented programming (OOP) and apply the using classes and inheritance. 5. Learn debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, and memory management to create the control structures are debugging techniques, en handling, an						
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Actual mandatory attendance 6. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours 7. Course administrator's name (mention all, if more than one name) Responsible for the theoretical and practical course Name: Dr Riyadh Rahef Nui Email: riyadh@uowasit.edu.iq Responsible for the practical course Name: BSc. Nooralhuda Lateef Email: nooralhudalateef@gmail.com 8. Course Objectives 1. Master the foundational concepts structured programming paradigms us C++ language syntax. 2. Develop proficiency in writing cl modular, and efficient C++ code follow best practices. 3. Explore control structures, function arrays, and pointers to manipulate data control program flow. 4. Understand the principles of objoriented programming (OOP) and apply the using classes and inheritance. 5. Learn debugging techniques, enhandling, and memory management to create the control programs. 9. Teaching and Learning Strategies Strategy 1. Using practical examples 2. Project-based learning 3. Discussions and effective exchange of ideas		4				
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Responsible for the theoretical and practical course Name: Dr Riyadh Rahef Nui Email: riyadh@uowasit.edu.iq Responsible for the practical course Name: BSc. Nooralhuda Lateef Email: nooralhudalateef@gmail.com 8. Course Objectives 1. Master the foundational concepts structured programming paradigms us C++ language syntax. 2. Develop proficiency in writing cl modular, and efficient C++ code follow best practices. 3. Explore control structures, function arrays, and pointers to manipulate data control program flow. 4. Understand the principles of objusting classes and inheritance. 5. Learn debugging techniques, en handling, and memory management to create the programs. 9. Teaching and Learning Strategies Strategy 1- Using practical examples 2- Project-based learning 3- Discussions and effective exchange of ideas	ical hours an	theoretical hours and 60 practical hours				
Responsible for the theoretical and practical course Name: Dr Riyadh Rahef Nui Email: riyadh@uowasit.edu.iq Responsible for the practical course Name: BSc. Nooralhuda Lateef Email: nooralhudalateef@gmail.com 8. Course Objectives 1. Master the foundational concepts structured programming paradigms us C++ language syntax. 2. Develop proficiency in writing cl modular, and efficient C++ code follow best practices. 3. Explore control structures, function arrays, and pointers to manipulate data control program flow. 4. Understand the principles of objusting classes and inheritance. 5. Learn debugging techniques, en handling, and memory management to create the control programs. 9. Teaching and Learning Strategies Strategy 1- Using practical examples 2- Project-based learning 3- Discussions and effective exchange of ideas	ministrator's	urse administrator's name (mention all, if more than one name)				
Email: riyadh@uowasit.edu.iq Responsible for the practical course Name: BSc. Nooralhuda Lateef Email: nooralhudalateef@gmail.com 8. Course Objectives 1. Master the foundational concepts structured programming paradigms us C++ language syntax. 2. Develop proficiency in writing cl modular, and efficient C++ code follow best practices. 3. Explore control structures, function arrays, and pointers to manipulate data control program flow. 4. Understand the principles of objoinented programming (00P) and apply the using classes and inheritance. 5. Learn debugging techniques, en handling, and memory management to create the control structures. 9. Teaching and Learning Strategies Strategy 1- Using practical examples 2- Project-based learning 3- Discussions and effective exchange of ideas						
Responsible for the practical course Name: BSc. Nooralhuda Lateef Email: nooralhudalateef@gmail.com 8. Course Objectives 1. Master the foundational concepts structured programming paradigms us C++ language syntax. 2. Develop proficiency in writing cl modular, and efficient C++ code follow best practices. 3. Explore control structures, function arrays, and pointers to manipulate data control program flow. 4. Understand the principles of objunciented programming (OOP) and apply the using classes and inheritance. 5. Learn debugging techniques, en handling, and memory management to create the programs. 9. Teaching and Learning Strategies Strategy 1- Using practical examples 2- Project-based learning 3- Discussions and effective exchange of ideas						
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Strategy 1- Using practical examples 2- Project-based learning 3- Discussions and effective exchange of ideas	, <u> </u>					
2- Project-based learning 3- Discussions and effective exchange of ideas						
3- Discussions and effective exchange of ideas						
	3- Discussions and effective exchange of ideas					
4- Use interactive resources and software						
applications						
5- Enhancing cooperation and teamwork						
6- Providing theoretical lessons paralleled by						
practical applications						
learning						

10 Cource Structure										
Week	Hours	Required	Unit or	Learning	Evaluation					
		Learning	subject	method	method					
		Outcomes	name							
1-8	4	Introduction,	structured	Theoretical	1-					
		procedural,	programming	and	Conducting					
		programming		practical	theoretical					
		principles,		lectures,	and					
		Algorithms and		practical	practical					
		flowcharts,		application	tests (daily					
		properties and		in the	and					
		design, C++		laboratory,	quarterly)					
		Language Basics		the use of	2-					
		(Character set,		the group	Seminars					
		Identifiers,		system to	(assigning					
		keywords ,		solve	students to					
		Variables,		problems,	topics)					
		Constants, C++		and	3-Using the					
		operators		blended	group					
		(Arithmetic		learning	system to					
		Operators,			complete					
		Assignment			mini 					
		operators,			projects					
		relational			4-Daily					
		operator,			questions					
		comparison and			and					
		logical			discussions					
		operators,								
		bitwise logical								
		operators), type								
		conversion,								
		Statements, getting started								
		with C++, order								
		evaluation.								
9-16	4	Selection	structured	Theoretical	1-					
)-10	4	Statements	programming	and	Conducting					
		(Selection	programming	practical	theoretical					
		Statements, The		lectures,	and					
		Single If		practical	practical					
		Statement		application	tests (daily					
		Structure, The		in the	and					
		Single If		laboratory,	quarterly)					
		Statement		the use of	2-					
		Structure		the group	Seminars					
		(Blocks), The		system to	(assigning					
		If/else		solve	students to					
		Statement		problems,	topics)					
	<u> </u>	Statement		problems,	topicaj					

		Structure,		and	3-Using the
		Nested If and		blended	group
		If/else		learning	system to
		Statements, else		8	complete
		if statement,			mini
		Switch			projects
		statement,			4-Daily
		nested switch,			questions
		conditional			and
		statement			discussions
17-22	4	loop iteration	structured	Theoretical	1-
1, 22	•	Statements	programming	and	Conducting
		(while	programming	practical	theoretical
		Repetition		lectures,	and
		Structure,		practical	practical
		Do/While		application	tests (daily
		Statement, For		in the	and
		Statement,		laboratory,	quarterly)
		More about For		the use of	2-
		Statement,		the group	- Seminars
		Nested for		system to	(assigning
		Loops Break		solve	students to
		and Continue		problems,	topics)
		Control		and	3-Using the
		Statements,		blended	group
		goto		learning	system to
		statements).		8	complete
		,			mini
					projects
					4-Daily
					questions
					and
					discussions
23-27	4	Functions	structured	Theoretical	1-
		(introduction,	programming	and	Conducting
		defining a		practical	theoretical
		function, ret		lectures,	and
		statement, types of		practical	practical
		functions. actual a		application	tests (daily
		formal arguments		in the	and
		local and glo		laboratory,	quarterly)
		variables, recursiv		the use of	2-
		functions) Arr		the group	Seminars
		(Array of One		system to	(assigning
		Dimension		solve	students to
		(Declaration		problems,	topics)
		Arrays,		and	3-Using the
		Initializing Ar		blended	group
		Elements, Accessi		learning	system to

		Array Elemen Read / Write Process Array Elements)			complete mini projects 4-Daily questions and discussions
28-30	4	Array of Two Dimension (Declaration of 2D-Arrays, Initializing 2D-Array Elements, Read / Write / Process Array Elements)) String (Read / Write / Process Array Elements, Member Function of String), Structure, structure within structure Array of structures, functions and structures.	structured programming	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning.	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

- The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 10 marks for the totals of projects and the daily.

- Final out of 60

12. Learn	12. Learning and Teaching Resources							
Required textbooks (curricy Mastering C++ Programming (Palgrave Master						Master		
books, if ar	books, if any) Series (Computing), 10)							
Main refer	Mastering	С	&	C++	Programming:	From		
	Fundamentals to Advanced							

Recommended books and	C++ for Beginners: Mastering C++ Programm
references (scientific journals,	Essentials
reports)	
Electronic References, Websites	

1. Course Name: Logic circuits 2. Course Code: 102CsLd 3. Semester / Year: 2023-2024 4. Description Preparation Date: 17/11/2024 5. Available Attendance Forms: Actual mandatory attendance 6. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours Course administrator's name (mention all, if more than one name) Responsible for the theoretical Name: teacher Hussein najm abd ali Email: hnajim@uowasit.edu.iq 8. Course Objectives **Course Objectives** 1. To acquire the basic knowledge of digital logic levels and application of knowledge to understand digital electronics circuits. 2. To prepare students to perform the analysis and design of various digital electronic circuits. 3. Have a thorough understanding of the fundamental concepts and techniques used in digital electronics. 4 To understand and examine the structure of various number systems and its application in digital design.5. The ability to understand, analyze and design various combinational and sequential circuits. 6. Ability to identify basic requirements for a design application and propose a cost effective solution7. The ability to identify and prevent various hazards and timing problems in a digital design. 8. To develop skill to build, and troubleshoot digital circuits. **Teaching and Learning Strategies** 1- Using practical examples 2- Project-based learning 3- Discussions and effective exchange of ideas 4- Use interactive resources and software applications Strategy 5- Enhancing cooperation and teamwork 6- Providing theoretical lessons paralleled by practical applications 7- Encouraging self-exploration and continuous learning

10	C Cı	
10.	Course Structure	

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method	
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1-8	3	Number System, Binary Codes and Boolean Algebra: Conversion of bases, Representation of negative numbers, 1's complement, 2's complement, arithmetic using 2's complement Hexadecimal code, weighted codes - BCD, Excess-3 code, Gray Code. Logic gates and Boolean Algebra	Logic circuits	Theoretical lectures, application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
9-16	3	Boolean function representation and minimization techniques: Standard and canonical representation and minimization of Boolean expressions using Karnaugh map	Logic circuits	Theoretical lectures, application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

17-22		Combinational Logic Circuits: Half Adder, Full Adder, Half Subtractor, Full adder using half adder, BDC Adder. Carry Look ahead, Multipliers. Multiplexer/demultiplexers, Encoders and Decoders	Logic circuits	Theoretical lectures, application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
28-30	3	Sequential Logic Circuits: Latches Edge Triggered Flip Flops: SR, D JK, Master slave JK,. Excitation tables, conversion of Flip Flops. Stadingrams Counters: Synchronous an Asynchronous counters, Up/Down Counters, Design of Synchronous counters, Cascad Counters, Cascad Counters, Counter	Normal logarithm Exponential function there graph Inverse trigonometric function Hyperbolic function	Theoretical lectures, application in the laboratory, the use of the group system to solve problems, and blended learning Theoretical lectures, application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

	registers, Paralle	polar	
	In/ Parallel out	coordinates	
	shift registers,		
	bidirectional Shi		1-
	registers, Shift		Conducting
	register counter		theoretical
	Shift register		and
	Applications.		practical
			tests (daily
			and
			quarterly)
			2-
			Seminars
			(assigning
			students to
			topics)
			3-Using the
			group
			system to
			complete
			mini
			projects
			4-Daily
			questions
			and
			discussions
	_		

- The 40th annual session is divided into
- 30 marks for the semester exams (at last two test in each semester0
- -5 marks for participation, activities and reports.
- -5 marks for total daily attendance
- Final out of 40

- Final out of 40	
12. Learning and Teaching Resources	
Required textbooks (curricular books, if any)	M. Morris Mano. "Digital Logic and
	Computer Design",
Main references (sources)	. M . Morris Mano, "Digital Design",
	Pearson Education Asia,.
Recommended books and references (scientific	.ThomasLFloyd"DigitalFun
journals, reports)	mentals"
Electronic References, Websites	https://www.geeksforgeeks.org/logic-
	gates/

Course Description Form

1. Course l	Name:					
Discrete Struct	ures					
2. Course	Code:					
109CsDs						
3. Semeste	er / Year:					
2023-2024 Yea	ırly					
4. Descrip	tion Prep	aration	Date:			
1/4/2023						
5. Availabl						
	nandator					
6. Number			(Total) / N	umber of Units (Γotal)	
60 theor	retical ho	urs				
7. Course a	administ	rator's	name (ment	tion all, if more th	nan one name)	
Assist.porf.Dr	Ahmed S	hihab H	lamad			
Email: ahmed	.cos@uo	wasit.e	du.iq			
8. Course	Objective	es .				
	1- Introducing the student to the basics of the				fthe	
			structure d			
Course	Objectiv	es		chers covered by	the structure (discrete and
				s it provides		
				l application of co	omputer probl	lem.
9. Teaching and Learning Strategies						
	1- Using practical examples					
Strategy	y _ ,			and effective exc	•	
	3- Providing theoretical lessons paralleled by practical applicatio					al applications
10. Course Str	ructure					
Week	Hours	Requi	ired	Unit or	Learning	Evaluation
		Learn	ing	subject name	method	method
		Outco	mes			
1-2	2	Fund	lamentals	Mathematical	Theoretical	

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1-2	2	Fundamentals	Mathematical	Theoretical	
		of Mathematics	Induction	lectures	Conducting theoretical
					and
		Definitions		4	practical
			Learning Outcomes 1-2 2 Fundamentals of Mathematics :Induction Introduction,	Learning Outcomes 1-2 2 Fundamentals of Mathematics Induction Introduction,	Learning Outcomes 1-2 2 Fundamentals of Mathematics :Induction Introduction, Introduction Subject name method Mathematical Induction Induction

3-7	2	Introduction ,Sim	Mathematical	Theoretical	Conducting
5 ,		Logic Statement		lectures	theoretical
		,Variables use ii	Logic	and	and
		proposition		question	practical
		statement		question	tests
					tests
		Compound logic			
		logic			
		Equivalence,			
		Tautology,			
		Contradiction			
		,logical			
		Implication, Algel			
		of			
		Proposition,			
		conditional			
		Statements,			
		Variations,			
		Quantifiers ,Logi			
		Reasoning			
8-11	2	Introduction	Sets Theory	Theoretical	Conducting
0 11		,Methods of	Sets Theory	lectures	theoretical
		· ·			
		expressing sets		and	and
		Principle		question	practical
		Concepts of sets			tests
		Venn_			
		Diagrams, Sets			
		8_ordered			
		Pairs products			
		Sets ,Boolean			
		Algebra.			
12-114	2			Theoretical	Conducting
		Introductions,	Relations	lectures	theoretical
		Binary relations		and	and
		Graph of the		question	practical
		Relations			tests
		,Photographer			
		Representation			
		of the relation, T			
	2	Domain			
	_	and the range Of			
		relation, Identit			
		relation, Invers			
15 -18		relation,			
19-10		· ·	Functions	Theoretical	
		Composition	runctions		
		relation,		lectures	
	_	Type of Relation		and	Conducting
	2	Equivalence		question s	theoretical
		Relations			and

	Introduction			n wo atical
				practical
	Principle	***		tests)
	Concepts and	Vectors		
	Definition,			
	Models of Function	1		
19 -22	,Composition			
	Functions, Algeb			
	of Functions,			
	Discussion		Theoretical	
2	Functions throu		lectures	
	The planned equ		and	
	,Draw		question	
	Graph Function			
	•			Conducting
2				theoretical
				and
		Graph Theory		practical
	Introduction,	J. J.		tests
	Vectors, Matrices			
2	,Models of Square			
	Matrices Algebra	1		
	the Matrices			
23 -25	,Determinants, Fi	Formal Langua		
	Inverse square	And Machines		
	None Singular	And Machines		
	Matrix, Solving		Theoretical	
	System of Linear		lectures	
	equations ,Using		and	
	Non homogeneou			
		The Mathemat	question	
26.27	,Matrix inverse,			
26 -27	Grammar Rules .	System and the		Cardagia
		Groups		Conducting
				theoretical
				and
				practical
			Theoretical	tests
			lectures	
			and	
28 - 30	Introduction		question	
	Principle Concept	•		
	Types of Graphs			
	,Definitions			
	Examples of Grap			
	, Graphs and			
	Relation, Graphs		Theoretical	Conducting
	and Matrices		lectures	theoretical
			and	and
			question	practical
			_	tests

	Introduction Principle Concept Languages, Crammers ,Type Of Crammer ,Machines,Finite States Machine ,Finite Automata Introduction, Principle Concept Mathematical Systems, Groups, Cossets, Normal Subgroups, Quotient group, Homomorphism And Isomorphism Rings , Fields			Conducting theoretical and practical tests
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- The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 10 marks for the totals of projects and the daily.

- Final out of 60

12. Learning and Teaching Resources					
Required textbooks (curricular books, if any)	"The Internet of things				
	Connecting "				
Main references (sources)	The Internet of things: Key				
	Application and Protocols				
Recommended books and references (scientific	Foundation Elements an IoT Solut				
journals, reports)					
Electronic References, Websites	https://www.techtarget.com				

Course Description Form

1. Course	Name:				
	Computer	Organization			
2. Course	Code:				
	104CsCo				
3. Semest	ter / Year:				
	2023/202	4			
4. Descrij	otion Prepa	aration Date:			
	26/3/2024	Ļ			
5. Availab	ole Attenda	nce Forms:			
	Actual ma	ndatory attendance			
6. Numbe	r of Credit	Hours (Total) / Number of Units (Total)			
	2 theoretic	cal hours per week			
	2 hours of	f practical lab per week			
7. Course name)	e administi	rator's name (mention all, if more than one			
	Name: Zai	n Alabideen Ali Raheem			
	Email: zainalabidin123.zaa@gmail.com				
8. Course Objectives					
knowledge of the computer system. The student will the main elements of a computer system. Su introduction to computer science, basic conce computer science, definition of computer, classifica computers, development or generations, parts computer system including hardware and softwar curriculum aims to: 1. The goal required of the student to successfull the course requirements is the student's awa and understanding of the computer system. 2. Distinguish between hardware and software.		1. The goal required of the student to successfully pass the course requirements is the student's awareness and understanding of the computer system.			
9. Teachir	9. Teaching and Learning Strategies				
Strategy	1. Givin	ng lectures by giving logical explanations of the			
	topic	being taught.			
	2. Class participation through preparing repor				
	related to the subject and discussing them.				

10. C	10. Course Structure					
Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method	
1.	2		hardware	theoretical	Discussion/questions and answers	
2.	2		Representing data in a computer	theoretical	Discussion/questions and answers	
3.	2		Input and output units	theoretical	Discussion/questions and answers	
4.	2		Software	theoretical	Discussion/questions and answers	
5.	2		Networks	theoretical	Discussion/questions and answers	
6.	2		Information technology in our daily life	theoretical	Discussion/questions and answers	
7.	2		Security and protection	theoretical	Discussion/questions and answers	
8.	2		Exam		Questions	
9.	2		Legal issues	theoretical	Discussion/questions and answers	
10.	2		Windows	theoretical	Discussion/questions and answers	
11.	2		start menu	theoretical	Discussion/questions and answers	
12.	2		control Panel	theoretical	Discussion/questions and answers	
13.	2		Install and uninstall programs	theoretical	Discussion/questions and answers	
14.	2		Create folders	theoretical	Discussion/questions and answers	
15.	2		anti-virus	theoretical	Discussion/questions and answers	

			_	
16.	2	Exam	theoretical	Questions
17.	2	Microsoft Word 2010	theoretical	Discussion/questions and answers
18.	2	Insert text into the document	theoretical	Discussion/questions and answers
19.	2	Text formatting	theoretical	Discussion/questions and answers
20.	2	Tables	theoretical	Discussion/questions and answers
21.	2	Header and footer	theoretical	Discussion/questions and answers
22.	2	page numbering	theoretical	Discussion/questions and answers
23.	2	Insert an image	theoretical	Discussion/questions and answers
24.	2	Design tab	theoretical	Discussion/questions and answers
25.	2	References tab	theoretical	Discussion/questions and answers
26.	2	Correspondence tab	theoretical	Discussion/questions and answers
27.	2	Preview and print the document	theoretical	Discussion/questions and answers
28.	2	Spelling and grammatical errors	theoretical	Discussion/questions and answers
29.	2	Prepare a report	theoretical	Discussion/questions and answers
30.	2	Exam	theoretical	Questions

Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, dailyoral, monthly, or written exams, reportsetc

^{*}Semester/30%

^{*}Daily preparation, activities and attendance/10%

*Final exam/60%	
32. Learning and Teaching Resources	
Required textbooks (curricular books, if any)	Computer Organization
Main references (sources)	Basic computer and software skills
Recommended books and references (scientific journals, reports)	
Electronic References, Websites	

Course Nan	ne:				
English lang	gua	ge			
Course Cod	le:				
UOB102(1)					
Semester /	Ye	ar:			
2023-2024					
Description Preparation Date:					
20/9/2023					
Available Attendance Forms:					
Actual mandatory attendance					
Number of Credit Hours (Total) / Number of Units (Total)					
30 theoretical hours					
0		-:			
		<u> </u>	ention all, if more th	nan one r	name)
		t Lecturer Nagham Fac n@uowasit.edu.iq	inii Hussein		
Elliali. Hallus	San	il@uowasic.euu.iq			
Course Obje	ect	ives			
Course Object	tive	s	To enrich the students'	knowledge	about English
			language		
			2- Improve students' ab	oility in liste	ning, speaking,
			reading and writing		
			3-Mak the students	feel with th	e English
			language in	their s	tudy
Teaching ar	nd	Learning Strategies			
Strategy		Discussion and ask	questions, giving th	e chance	to students
		to participate by sp	peaking, reading and	translati	on.
Course Stru	ictu	ire			
Week Hou	rs	Required Learning O	Required Learning Outcomes Unit or Learning		
				subject	method
				name	

1-8	8			Theoretical
	8	Acquire social manner, like introduction and greeting Know his environment as some cities, the phone numbers Know some information's about his identity	Unit one: Hello	lectures ,
			Unit 2: your world Unit3: All about	
			you	
9-16	8	Know how to use the possessives Review Know some nationalities and countries, the present simple Know how to arrange the times and preference Review	Unit4: family and friends Exercises and solutions Unit 5: The way live Unit 6: Every day	Theoretical lectures
			Exercises and solutions	
17-22		How to use pronouns and the questions word Know house parts and furniture Learn the past tense	Unit 7: My favorites	Theoretical lectures
	6		Unit 8: Where I live	
			Unit 9: Times past	

23-27	5	Know the importance of doing homework and some	Unit 10: We had a	Theoretical lecture
		sports Review	great time	
		Use the model verb can	Exercises and solutions	
		The present continues tense How to use means of trans portion	Unit 11: I can do that	
28-30	3	Express with full sentences about good manner Review	Unit:12	
			Please and thank you	Theoretical
			Unit 13: Here and now	lecture
			Unit 14: It's times to go	
			Exercise and solution	

- The 40th annual session is divided into
- 30 marks for the semester exams (at last two test in each semester0
- -5 marks for participation, activities and homework

. Learning and Teaching Resources Required textbooks (curricular books, New Headway Pulse for Beginner

Required textbooks (curricular books, if any)

Main references (sources)

Recommended books and references (scientific journals, reports...)

Electronic References, Websites

1. Course	Name:				
The crimes of the Baath regime in Iraq					
2. Course	2. Course Code:				
3. Semest	ter / Year:				
2023/2024					
4. Descrip	otion Preparatio	n Date:			
21/3/2024	1				
	ole Attendance Fo	orms:			
Actual	mandatory atter	ndance			
		(Total) / Number of Units (Total)			
30 theo	oretical hours				
7. Course name)	e administrator's	s name (mention all, if more than one			
Name:	Suhad Dawood S	Saiman			
Email:	suhaddawood2	2@gmail.com			
0. 0	Ohioativaa				
	Objectives				
Course Objective	es	The student learns about the topics of the course that slight on the			
		crimes committed by the previous regime in Iraq thro			
		clarification The concept of crime in general in terms of its types and types			
		an explanation of the violations that have affected human rights, and a			
		an			
explanation of environmental problems Which Iraq fa because of this system.					
9. Teachir	ng and Learning	•			
Strategy	*Giving lecture being taught	es by giving logical explanations of the to			
	*Class participation through preparing reports related to t subject and discussing them				

10. C	10. Course Structure								
Week	Hours	Required Learning	Unit or	Learning	Evaluation method				
		Outcomes	subject	method					
			name						
1	1	The concept of crime (definition - types -its sections)	crimes	theoretical	Discussion/questions a answers				
2	1	Crimes ofthe Baath regime (internation crime - its types)	Baath	theoretical	Discussion/questions a answers				
3	1	Decisions issued by court The Iraqi Supreme Criminal Court	Baath crimes	theoretical	Discussion/questions a answers				
4	1	Psychological crime (mechanisms and consequences)	Baath crimes	theoretical	Discussion/questions a answers				
5	1	Social crimes (militarization of society)	Baath crimes	theoretical	Discussion/questions a answers				
6	1	The Baath regime's position on religion	Baath crimes	theoretical	Discussion/questions a answers				
7	1	Violating Iraqi laws	Baath crimes	theoretical	Discussion/questions a answers				
8	1	First semeste exam	Baath crimes						
9	1	Pictures of human rights violations	Baath crimes	theoretical	Discussion/questions a answers				
10	1	Decisions on politica and military violatio of the Baath regime		theoretical	Discussion/questions a answers				
11	1	Prison and detentio places of the Baath regime		theoretical	Discussion/questions a answers				
12	1	Environmental crim of the Baath regime	Baath crimes	theoretical	Discussion/questions a answers				
13	1	Military and radioactive contamination and mine explosions	Baath crimes	theoretical	Discussion/questions a answers				
14	1	Bombing the city of Halabja with chemical weapons	crimes	theoretical	Discussion/questions a answers				

			-		_
15	1	Destruction of cities and villages (scorch earth policy)	Baath crimes	theoretical	Discussion/questions a answers
16	1	Bombing of holy shrines, mosques and Husseiniyas	Baath crimes	theoretical	Discussion/questions a answers
17	1	Drying the marshe	Baath crimes	theoretical	Discussion/questions a answers
18	1	Razing palm groves, trees and crops	Baath crimes	theoretical	Discussion/questions a answers
19	1	Mass grave crimes	Baath crimes	theoretical	Discussion/questions a answers
20	1	The events of 1963 and their relationship to ma graves	Baath crimes	theoretical	Discussion/questions a answers
21	1	Events extending from (1979 -2003) and their relationship In mass graves	Baath crimes	theoretical	Discussion/questions a answers
22	1	Chronological classification of genocide graves in Iraq	Baath crimes	theoretical	Discussion/questions a answers
23	1	Genocide graves related to the Iraq War Iranian (1980-1988)	Baath crimes	theoretical	Discussion/questions a answers
24	1	Graves of the 1983 Barzanian Kurdish genocide	Baath crimes	theoretical	Discussion/questions a answers
25	1	Genocide graves for the victims of the Anfal massacre the period (1987-1988)	Baath crimes	theoretical	Discussion/questions a answers
26	1	Genocide graves fo victims of the Shaabaniya uprisir For the year 1991	Baath crimes	theoretical	Discussion/questions a answers
27	1	Limiting the th ruling powers to the Baath Party	Baath crimes	theoretical	Discussion/questions a answers

28	1	Violation of the rig	Baath	theoretical	Discussion/questions a
		to party pluralism	crimes		answers
		the Baath regime			
29	1	Violation of	Baath	theoretical	Discussion/questions a
		international law	crimes		answers
		(the first and secor			
		Gulf wars).			
		- International			
		blockade 1990			
30	1	The impact of the	Baath	theoretical	Discussion/questions a
		transitional	crimes		answers
		period on combating			
		authoritarian politic			
		Law No. 32 of 2016			
		banning the Baath			
		Party			
31	1	Second semes	Baath		
		exam	crimes		

Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, dailyoral, monthly, or written exams, reportsetc

12. Learning and Teaching Resources							
Required textbooks (curricular books	The crimes of the Baath regime in Iraq						
any)							
Main references (sources)	 1 - The Permanent Iraqi Constitution of 2005 2- A law prohibiting the Baath Party, entities, parties , and racist, terrorist, and takfiri activities No. 32 of 2016 3- General principles in the Iraqi Penal Code / Prof. Dr. Ali Hussein Al-Khalaf, Prof. Dr. Sultan Abdo Qadir 						
Recommended books and references (scientific journals,							
reports)							

^{*}Semester/30%

^{*}Daily preparation, activities and attendance/10%

^{*}Final exam/60%

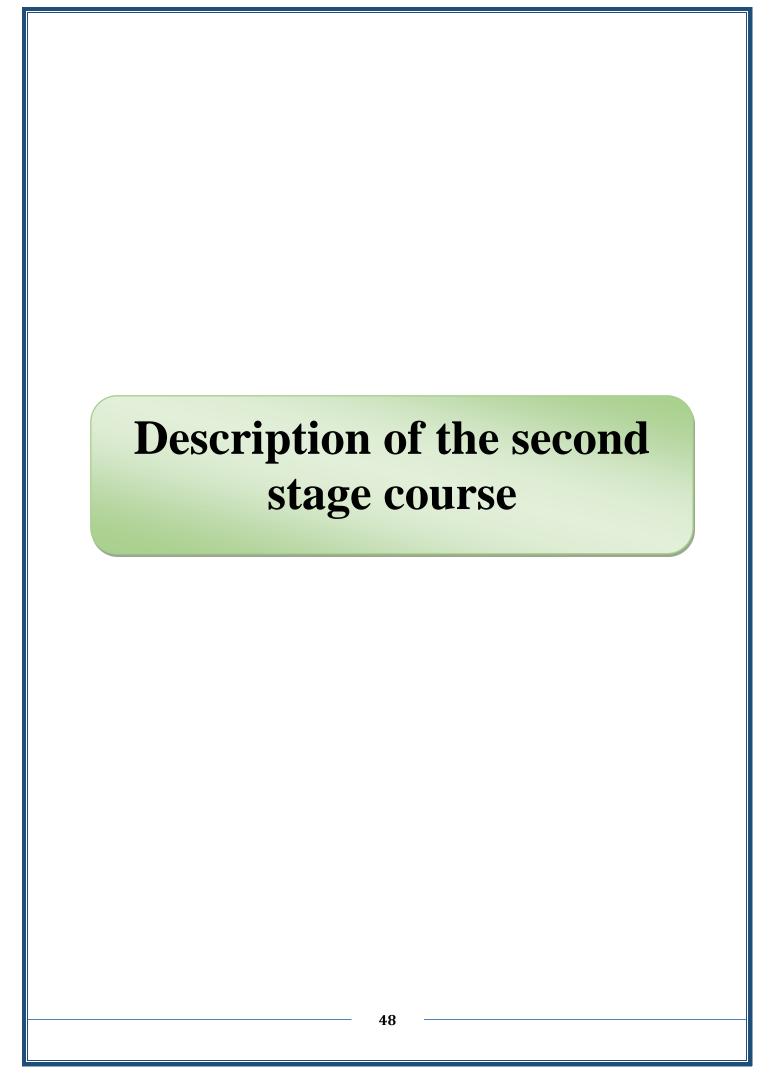
Electronic References, Websites	Baath crimes documentaries on the
	Internet

1. Course Name:					
Arabic language	abic language				
2. Course Code:					
3. Semester / Year:					
2024 -2023					
4. Description Preparation Date:					
2024 /3/3					
5. Available Attendance Forms:					
Actual mandatory attendance					
6. Number of Credit Hours (Total) /	Number of Units (Total)				
30 hours					
7. Course administrator's name (mer	ation all, if more than one name)				
Name:					
Kawthar Qasim Sahn					
Email:kawthard402@gmail.com					
8. Course Objectives					
Course Objectives	It aims to contribute to the				
	formation of teachers who				
	have competence, ability,				
	good linguistic and				
	scientific performance, and				
	active scientific practice.				
9. Teaching and Learning Strategies					
Strategy - Introducing the student to t	the correct Arabic language				
	es and methods in an interesting				
and attractive way.					
	d correctly, and to acquire the				
	orrectly in communicating with				

others, such as speed, quality of delivery, and good expression.

Week	F	Hours	Required Learn	ing	Unit or su	bject	Learning	3			
					name		method				
		Outcon	nes					method	d		
8-1	1	the mea which o differen	dent understands anings of texts in objects appear and attacts between a terms of ance	ones object The eff him Effect	Cusative Fect is with for it tte effect		Explanation and discussion		si		
16-9	1	in our of texts. V student	es are widespread laily speech and in We teach the a set of these es to avoid them	Common linguistic errors					Explanation and discussion		si
17-22	1	making writing and diff between the wor	g numbers in the	and ḍā	or writing	Explan and dis	ation cussion	Exams and daily discuss on			
27 -23	1	Qur'an	quainted with some ic texts and learn tle linguistic nces in the noble	between rain The diffusion between and an The diffusion between light The diffusion between the diffusion betw	fference on an oath oath fference on light and	Explan and dis	ation cussion	Exams and daily discuss on			

30 -28	1	The student senses the beauty of the words in these texts and their meanings	Poetic texts For the jeweler	Explanation and discussion	Exams and daily discussi on



13. Co	urse Name:				
English langua	English language				
14. Co	urse Code:				
215CsEL					
15. Se	mester / Year:				
2023-2024					
16. De	escription Prepara	ation Date:			
20/9/2023					
17.Available	e Attendance Form	is:			
Actual m	andatory attenda	ance			
18.Number	of Credit Hours (T	Total) / Number of Units (Total)			
30 theor	etical hours				
than one Name: Assistant		tor's name (mention all, if more			
20. Co	ourse Objectives				
Course Objectives 2- To enrich the students' knowledge about English language 2- Improve students' ability in listening, speaking, reading and writing 3-Mak the students feel with the English language in thei study					
21. Te	aching and Learni				
Strategy	Discussion and	ask questions, giving the chance to cicipate by speaking, reading and			

22. Co	22. Course Structure						
Week	Hours	Required	Unit or	Learning	Evaluation method		
		Learning	subject	method			
		Outcomes	name				
1-8	8	Tenses, Questions, using bilingual dictionary, part of speech, words with more one meaning Present simple, present continuous, using have got &has got describing countries Past simple, past continuous, irregular verb, making connections, suffixes to make different words& negatives	Unit 1: Getting to know Unit 2: The way we live Unit3: It all went wrong Exercises and solutions	Theoretical lectures,	Examinations and daily activity		
9-16	8	Quantity (much, many), some and any (someone, anyone, somewhere, anywhere), learning buying things Review Verb patterns1, future	Unit4: Lets go shopping Exercises and solutions Unit 5: What do you want to do	Theoretical lectures	Examinations and daily activity		

		intentions,			
		hot verbs	Unit 6:		
		(have, go and	Tell me		
		come)	what's		
			like		
		What's like,	inc		
		comparative			
		& superlative			
		adjectives,			
		talking about			
		cities,	Exercises		
		synonyms	and		
		and	solutions		
		antonyms	Unit 7:		
		unionymo			
			Fame		
		Present			
		perfect and			
		past simple			
		for and since			
		tense			
		revision, past			
		participle,			
		adverbs and			
		words pairs.			
					
17-22		Review	Exercises	Theoretical	
17-22		Review	Exercises and	Theoretical lectures	
17-22		Review Obligation			
17-22		Review Obligation (have(got),	and		
17-22		Review Obligation (have(got), should&	and solutions		
17-22		Review Obligation (have(got),	and solutions Unit 8:		Examinations and
17-22	6	Review Obligation (have(got), should&	and solutions Unit 8: Do's and		Examinations and daily activity
17-22	6	Review Obligation (have(got), should& must) jobs,	and solutions Unit 8:		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go	and solutions Unit 8: Do's and		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and	and solutions Unit 8: Do's and		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound	and solutions Unit 8: Do's and		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound	and solutions Unit 8: Do's and don't		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns	and solutions Unit 8: Do's and don't Unit 9:		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional	and solutions Unit 8: Do's and don't Unit 9: Going		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot	and solutions Unit 8: Do's and don't Unit 9:		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take,	and solutions Unit 8: Do's and don't Unit 9: Going		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take, get, do and	and solutions Unit 8: Do's and don't Unit 9: Going		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take,	and solutions Unit 8: Do's and don't Unit 9: Going places		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take, get, do and make)	and solutions Unit 8: Do's and don't Unit 9: Going		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take, get, do and make) Verb	and solutions Unit 8: Do's and don't Unit 9: Going places		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take, get, do and make) Verb patterns2	and solutions Unit 8: Do's and don't Unit 9: Going places Unit 10: Scared to		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take, get, do and make) Verb patterns2 infinitive	and solutions Unit 8: Do's and don't Unit 9: Going places Unit 10:		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take, get, do and make) Verb patterns2 infinitive purpose,	and solutions Unit 8: Do's and don't Unit 9: Going places Unit 10: Scared to		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take, get, do and make) Verb patterns2 infinitive purpose, describing	and solutions Unit 8: Do's and don't Unit 9: Going places Unit 10: Scared to		
17-22	6	Review Obligation (have(got), should& must) jobs, words that go together and compound nouns Time and conditional clauses, hot verbs (take, get, do and make) Verb patterns2 infinitive purpose,	and solutions Unit 8: Do's and don't Unit 9: Going places Unit 10: Scared to		

23-27	5	Review	Exercises	Theoretical	
	J	Passive, verbs	and	lecture	
		participles, v		1101010	
		and	bolutions		
		nouns go toget	Unit 11:		
		nouns go toge	Thing		Examinations and daily
		second	that		activity
		conditional, mi	changed		activity
		phrasal verbs	the world		
		pinasai veros			
	2		Unit:12		
28-30	3		Dreams		
		present	and		
		perfect and	reality		
		present	reamy		Examinations and daily
		perfect		Theoretical	activity
		continuous,		lecture	activity
		word	TT 1:40	icciuic	
		formation	Unit13:		
		and adverbs	Earning		
		and adveros	a living		
		nast perfect	-		
		past perfect, reported			
		_	Unit 14:		
		statement, hot verbs			
			Family		
		(bring, take,	ties		
		go and come)			

- The 40th annual session is divided into
- 30 marks for the semester exams (at last two test in each semester0
- -5 marks for participation, activities and homework

24. Learning and Teaching Resources

Required textbooks (curricular book	New Headway Pulse for Pre-Intermediate, John and Liz Soars, Oxford
if any)	2.2 554.5, 5.11514
Main references (sources)	
Recommended books and	
references (scientific journals,	
reports)	
Electronic References, Websites	

1. Course Name: Microprocessor 2. Course Code: 3. Semester / Year: 2023-2024 4. Description Preparation Date: 20/9/2023 5. Available Attendance Forms: Actual mandatory attendance 6. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours 7. Course administrator's name (mention all, if more than one name) Responsible for the theoretical and practical course Name: Assist. porf. Dr Rawaa Ism Farhan Email: ralrikabi@uowasit.edu.iq 8. Course Objectives **Course Objectives** 1- Introducing the student to the basics of 8086 microprocessors, their internal structure, registers and the transportation system. 2- The basic operations carried out by microprocessors: reading and writing. 3- Methods of dividing memory, addressing patterns, and encoding instructions.

4-	Practical	application	of
progra	amming	microprocessors	in
assem	ıbly langu	age	

9. Teaching and Learning Strategies

Strategy

- 1- Using practical examples
- 2- Project-based learning
- 3- Discussions and effective exchange of ideas
- 4- Use interactive resources and software applications
- 5- Enhancing cooperation and teamwork
- 6- Providing theoretical lessons paralleled by practical applications
- 7- Encouraging self-exploration and continuc learning

Week	Hours	Required	Unit or	Learning	Evaluation method
		Learning	subject	method	
		Outcomes	name		
1-8	4	Fundamentals of Computer: Introduction, Definitions & Characteristics of computer components (Memory, CPU, I/O devices), computer types, CPU architecture, three —bus system architecture, Bus cycle timing, fetch and execute.	Microprocessor	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

9-16	4	Memory:	Microprocessor	Theoretical	1- Conducting
3 20	4	Memory	Whereprocessor	and	theoretical and practical
		location &		practical	tests (daily and
		addresses,		lectures,	quarterly)
		Segmented		practical	2- Seminars (assigning
		•		application	students to topics)
		memory, Real		in the	3-Using the group
		memory,		laboratory,	system to complete
		Physical		the use of	mini projects
		address,		the group	4-Daily questions and
		Effective		system to	discussions
		address,		solve	
		segmentation		problems,	
		advantages.		and	
				blended	
				learning	
17-22	4	Addressing:	Microprocessor	Theoretical	1- Conducting
	_	addressing		and	theoretical and practical
		modes,		practical	tests (daily and
		Instruction		lectures,	quarterly)
		sets, (form),		practical	2- Seminars (assigning
		data transfer		application	students to topics)
		instruction,		in the	3-Using the group
		Arithmetic		laboratory,	system to complete
		instruction,		the use of	mini projects
		logic		the group	4-Daily questions and
		instruction,		system to	discussions
		string		solve	
		instruction.		problems,	
				and	
				blended	
				learning	
23-27	4	Coding: Transfe	3.6	Theoretical	1- Conducting
		control, instruct	Microprocessor	and	theoretical and practical
		Brief introductio		practical	tests (daily and
		machine co		lectures,	quarterly)
		coding		practical	2- Seminars (assigning
		instruction,		application	students to topics)
		machine		in the	3-Using the group
		instruction.		laboratory, the use of	system to complete mini projects
				the group	4-Daily questions and
				system to	discussions
				solve	discussions
				problems,	
				and	
				blended	
20.20	4		Microprocessor	learning	
28-30			Microprocessor	icariiiig	
					1- Conducting
					theoretical and practical
					tests (daily and
		Structured			quarterly)
		Assembly			2- Seminars (assigning
		Language:			students to topics)
		programming			1 /
		Programming			

	using procedure, Interrupts and interrupts service, routines, Stack (concepts and applications), i/O Port_ i/o instruction		Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	3-Using the group system to complete mini projects 4-Daily questions and discussions
--	--	--	--	--

- The annual course of 40 is divided into 20marks for the practical subject and 20 marks for the theoretical subject.
- Final out of 60

12. Learning and Teaching Resources

Barry B. Brey, "The Intel Microprocessors 8086/8088, 80186/80188, 80286, 80386, 80486,
Pentium, and Pentium Pro processor Architecture,
Programming, and Interfacing", 6th Edition, Prentic-
Hall Inc., 2003.
Walter A. Triebe, "The 8086 Microprocessor:
Architecture, Software, and Interfacing Techniques",
Prentic-Hall Inc., 1998.

25. Course Name:

numerical analysis

26. Course Code:

27. Semester / Year:

2023-2024

28. Description Preparation Date:

27/2/2024

29. Available Attendance Forms:

Actual mandatory attendance

30. Number of Credit Hours (Total) / Number of Units (Total)

60 theoretical hours

31. Course administrator's name (mention all, if more than one name)

Responsible for the theoretical Name: teacher Muhammad Ali

Email: mwannas@uowasit.edu.iq

32. Course Objectives

Course Objectives

To acquire the basic knowledge of digital logic levels and application of knowledge to understand digital electronics circuits. 2. To prepare students to perform the analysis and design of various digital electronic circuits. 3. Have a thorough understanding of the fundamental concepts and techniques used in digital electronics. 4 To understand and examine the structure of various number systems and its application in digital design.5. The ability to understand, analyze and design various combinational and sequential circuits. 6. Ability to identify basic requirements for a design application and propose a cost effective solution7. The ability to identify and prevent various hazards and timing problems in a digital design.
 To develop skill to build, and troubleshoot digital circuits.

_				ı
33.	Tea	aching and	Learning Strategies	
Strate	egy		Students acquire knowledge of the principles o	
			numerical analysis	
			• The student acquires the skill of using program	
			on the computer	
			• Students acquire skills that enable them to tea	
			mathematics	
10. C	ourse	Structure		
		Learning		Learning
Week	Hours	Outcomes	Unit/Topic Name	Method
		Introduction to Numerical	Numerical Analysis: What is it? Floating-point numbers and roundoff errors. Errors: Sources of error in numerical computation. Absolute and	Lecture Notes,
1-3	4	Analysis	relative errors. Stable and unstable computations: Conditioning.	YouTube
		Solving	LU and Cholesky factorizations. Pivoting and constructing an algorithm.	
		Systems of Linear	Neuman series and iterative refinement. Norms of matrix and vectors.	Lecture
4-6	4	Equations	Solution of equations by iterative methods: (i) Jacobi method (ii) Gauss- Siedel method	Notes, YouTube
		Solution of	Bisection method. False-position method. Newton's Method. Secant	Lecture
_		Nonlinear	method. Fixed points and functional iteration. Acceleration of a fixed	Notes,
7	4	Equations Systems of	point.	YouTube Lecture
		Nonlinear		Notes,
8-10	4	Equations	Fixed point method. Newton method. Modified Newton method	YouTube
			Finite difference operators. Newton forward difference interpolation	
			formula. Newton backward difference interpolation formula. Besiel interpolation formula. Polynomial interpolation (Lagrange interpolation).	Lecture
			Divided differences. Spline (degree one, two and three) interpolation.	Notes,
11-13	4	Interpolation	Least square theory (discrete and continuous)	YouTube
		Numerical Differentiatio		Lecture
		and		Notes,
14-16	4	Integration	Numerical differentiation. Numerical integration based on interpolation	YouTube
		Numerical		
		Solution of Ordinary		Lecture
		Differential	Existence and uniqueness of solutions. Taylor-series method. Runge-Kutta	Notes,
17-28	4	Equations	methods. Multistep methods. Euler method. Modified Euler	YouTube
11.		tion of the	12 Looming and Teaching D.	
	Cou	ırse:	12. Learning and Teaching Resources:	
Dist	ributio	n of grades		
out of	f 100 ba	ased on task	S	
assi	igned to	o students:	Prescribed Textbook:	
- D	aily pr	eparation	- "Numerical Analysis"	
	. 1	•	V	

- Daily quizzes	Main References:
- Oral and written exams	- "Numerical Analysis"
- Reports, etc.	Recommended Supplementary Books and References:
	- "Numerical Analysis with Matlab Programming"
	Electronic Resources, Internet Sites:
	- <u>atozmath.com</u>

1. Course Name:					
data structures and algorithm					
2. Course Code:					
3. Semester / Year:					
2023-2024					
4. Description Preparation Date:					
20/9/2023					
5. Available Attendance Forms:					
Actual mandatory attendance					
6. Number of Credit Hours (Total) / Nu	umber of Units (Total)				
60 theoretical hours and 60 practi	cal hours				
7. Course administrator's name (me than one name)	ention all, if more				
Responsible for the theoretical and practical co Baraa Mohammed Hassn	ourse Name: Assistant Lectu				
Email: bhassan@uowasit.edu.iq					
8. Course Objectives					
Course Objectives	1 - The student can				
	choose the appropriate				
	method for sorting and				
	searching data according				
	to the size and				
	arrangement of the data.				
	2 - The student acquires				
	skills in different ways of				
	storing data in computer				
	memory and dealing with				
	it.				

9. Tead	china	and Learning Strated		rting methods.		
9. Teaching and Learning Strategies 1- Using practical examples 2- Project-based learning 3- Discussions and effective exchange of ideas 4- Use interactive resources and software applications 5- Enhancing cooperation and teamwork 6- Providing theoretical lessons parallele by practical applications 7- Encouraging self-exploration a continuous learning						
10. Course						
Week Ho	ours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method	

1_0	А	Introduction to data	data	Theoretical and practical	1_
1-8	4	Introduction to data structure Benefits of data structures Types of data structures How to select the suitable data structure Representation element in one dimensional array Representation element in two dimensional array Representation element in array with structures	data structures and algorithm	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily
					questions and discussions
9-16	4	Stack : definition ,operations and algorithms Array representation of stack record implementation of stack Queue: definition,operations, and algorithms Array representation of Queue	data structures and algorithm	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
17-22	4	record implementation of Queue Circular queue: definition,operations, and algorithms Array representation of Circular Queue recod implementation of Circular Queue Linked structures: sequential & dynamic storage Allocation Linked list: definition,operations, and algorithms	data structures and algorithm	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects

					4-Daily questions and discussions
23-27	4	Linked Stack &Queue Double linked list Half- Year Break Graphs: Directed graphs Undirected graphs Trees: Types of t and its algorithms	data structures and algorithm	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
28-30	4	Transfer binary tree to ordinary tree & vise versa Transfer mathematical expression to binary tree & vise versa Tree representation Searching algorithm: sequential & binary search Sorting algorithms: bubble, insertion, quick, and hashing storing	data structures and algorithm	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussis

- The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 10 marks for the totals of projects and the daily.
- Final out of 60

12. Learning and Teaching Resources

Required textbooks (curricular books, if any)	Data Structures and Algorithms Made Easy: Data Structures and Algorithmic Puzzles
Main references (sources)	Data Structures and Algorithms with C++: 100+ Coding Q&A (Code of Code)
Recommended books and references (scientific journals, reports)	Data Structure and Algorithmic Thinking with Python
Electronic References, Websites	

	0 0 0,2					
1. Course Name:						
Computation theory						
2. Course Code:						
3. Semester / Year:						
2023-2024						
4. Description Prep	aration	Date·				
20/9/2023	<u>urutioir</u>	Dutc.				
5. Available Attendar	nce Forn	ns:				
Actual mandatory						
		Total) / Number of Units (Total)				
60 theoretical ho		,				
7. Course administ	rator's r	name (mention all, if more than				
one name)		·				
•		sistant teacher Rasha hani salman				
Email: <u>rsalman@uowasit.</u>	edu.iq					
0.00.00						
8. Course Objectives	3					
Course Objectives		It provides the theoretical foundations				
		on which computer science is based,				
		and it also gives the student the ability				
		to think logically in building algorithms				
		because they require mental thinking				
		abilities and deduction and deduction,				
		that is, it requires a creative mind.				
9. Teaching and Lea	rning St	rategies				
Strategy						
 	practical activities to enhance learning,					
		ncluding problem-solving sessions, group				
	projects, and programming assignments to apply theoretical concepts in practice.					
		2- Use self-learning resources such as				
	textbooks, online courses, and tutorials to					
explore computational theory concepts a						

your own pace, complementing classroom
learning for deeper understanding.

- 3- Regularly practice solving arithmetic problems and exercises to enhance proble solving skills and reinforce theoretical concepts, while working on solving variou problems to develop diversity in applying different concepts.
- 4- Utilize visualization tools, softw simulations, and interactive platforms visually explore abstract concepts such machines, rules, and algorithms, which he in understanding complex theoretical idea

Week	Hours	Required	Unit or	Learning method	Evaluation
		Learning	subject		method
		Outcomes	name		
1-8	4	Introduction, some application of computation theory basic operation on set ,plandrome ,kleene clouser ,regular expression , (definition, examples) regular	Computation theory	Blended learning, theoretical lectures, and problem-solving techniques in groups	1. Holding daily and quarterly tests, including theoretical and practical 2. Seminars, in which students are assigned topics 3. Finishing small jobs by working in groups 4-Daily queries and conversations
9-16	4	Language grammer ,grammars Contect free grammer Derivatuion tree Leftmost derivation	Computation theory	Blended learning, theoretical lectures, and problem-solving techniquesin groups	1. Holding daily and quarterly tests, including theoretical and practical

		Right most			2. Seminars,
		derivation			in which
		Ambiguity in			students are
		grammer			assigned
		grammer			topics
					3. Finishing
					small jobs by
					working in
					_
					groups
					4-Daily
					queries and conversations
17-22	4	-Finite automata	Camanytatian	D1	
17 22	4	(FA)	Computation theory	Blended learning, theoretical lectures,	1. Holding daily and
		-Deterministic	uleory	and problem-	-
				_	quarterly
		Finite Automata		solving techniques	tests,
		(DFA)		in groups	including theoretical
		Nondeterministic			
		Finite			and practical
					2. Seminars, in which
		Automaton			
		-Proprieties of			students are
		NFA			assigned
		-Convert			topics
		Nondeterministic			3. Finishing
		finite automation			small jobs by
		-Finite State			working in
		Machine with			groups
		Output (Moore			4-Daily
		and Mealy			queries and
		Machine)			conversations
23-27	4	-Chomsky Normal	Computation	Plandad laamina	1 Holding
25 27	4	Form (CNF)	Computation theory	Blended learning, theoretical lectures,	1. Holding daily and
		-Conver CFG to	шсогу	and problem-	quarterly
		CNF)		solving techniques	tests,
		<i>'</i>		in groups	*
		-Chomsky Hierarc		in groups	including theoretical
					and practical
					2. Seminars,
					in which
					students are
					assigned
					topics
					3. Finishing
					small jobs by

					working in
					_
					groups
					4-Daily
					queries and
					conversations
	4	- PushDown	Computation	Blended learning,	1. Holding
28-30		Automata (PDA)	theory	theoretical lectures,	daily and
		- Top – Down/		and problem-solving	quarterly
		Bottom – Up Parsi		techniques in groups	tests,
		-Turning machine			including
					theoretical
					and practical
					2. Seminars,
					in which
					students are
					assigned
					topics
					3. Finishing
					small jobs by
					working in
					groups
					4-Daily
					queries and
					conversations

- The 40th annual session is divided into 35 grades for the practical subject and 5 grades for student participation in class and solving homework assignments..
- Final out of 60

12. Learning and Teaching Resources						
Required textbooks (curricular books	Introductiont to Computation Theory					
if any)						
Main references (sources)	Theory and Practice of Computation					
Recommended books and	Introduction to Theory of Computation					
references (scientific journals,						
reports)						
Electronic References, Websites						

34. **Course Name:** System Analysis & Database 35. Course Code: 36. Semester / Year: 2023-2024 37. **Description Preparation Date:** 20/9/2023 38. Available Attendance Forms: Actual mandatory attendance 39. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours Course administrator's name (mention all, if more than one 40 name) Responsible for the theoretical and practical course Name: Samar Kareem Tuama Email: gl707@uowasit.edu.iq 41. Course Objectives **Course Objectives** 1. Understanding Fundamentals: Gain a comprehensive understanding of the fundamental concepts of Database Management Systems, including data models, database architectures, and the role of database systems in modern computing environments. Relational Database Theory: Explore the theoretical foundations of relational databases, including relational algebra, normalization, and the principles of structured query language (SQL). 3. Database Design: Develop skills in conceptual, logical, and physical database design, encompassing entity-relationship modeling, schema refinement, indexing, and data storage optimization techniques. Data Manipulation: Learn techniques for querying, inserting, updating, and deleting data in a relational database using SOL, and understand the importance of transaction management and concurrency control in ensuring data integrity. 5. Database Administration: Acquire knowledge of database administration tasks, such as user management, backup and recovery, performance tuning, and security measures to protect sensitive data. 6. Data Modeling and Analysis: Gain proficiency in data modeling techniques for representing real-world entities and relationships in a database context, and explore methods for analyzing and interpreting data stored in databases to support decision-making processes. Database Connectivity: Understand the mechanisms for connecting databases to applications, including the use of application

- programming interfaces (APIs), middleware, and object-relational mapping frameworks.
- 8. Emerging Trends and Technologies: Stay abreast of emerging trends and technologies in the field of database management, such as NoSQL databases, distributed databases, cloud-based database services, and big data analytics platforms.
- 9. Database Security and Privacy: Develop an awareness of the security and privacy issues inherent in database systems, and learn best practices for safeguarding sensitive information against unauthorized access, data breaches, and cyber threats.
- 10. Real-World Applications: Apply database management concepts and techniques to real-world scenarios and projects, including the development of database-driven applications, data warehousing solutions, and business intelligence systems.

42. Teaching and Learning Strategies

Strategy

- 1- Using practical examples
- 2- Project-based learning
- 3- Discussions and effective exchange of ideas
- 4- Use interactive resources and software applications
- 5- Enhancing cooperation and teamwork
- 6- Providing theoretical lessons paralleled by practical applications
- 7- Encouraging self-exploration and continuous learning

Week	Hours	Required Learning Outcomes	Unit or	Learning	Evaluation
			subject	method	method
			name		
1-8	4	 Introduction to Database Management Systems (DBMS) Object of Database Management Systems (DBMS) Database Design Data Redundancy Purpose of Database Systems 	System Analysis Database	Theoretical lectures	1- Conducting theoretical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
9-16	4	Database Schema -Database Instanc	System Analysis	Theoretical lectures	1- Conducting theoretical
		 Database Management System (DBMS Overview) DBMS – Architecture DBMS - Data Models 	Database		tests (daily and quarterly) 2- Seminars (assigning

					students to
					topics)
					3-Using the
					group system
					to complete
					mini projects
					4-Daily
					questions and
17-22		5 5 l l . M . l .	0 1	The sunding!	discussions
17-22	4	Entity-Relationship Model	System	Theoretical lectures	1- Conducting theoretical
		 Relational Model 	Analysis	rectures	tests (daily
		 Primary key in DBMS 	Database)		and quarterly)
		 How to choose a primary key? 			2- Seminars
		 Foreign key in DBMS 			(assigning
					students to
					topics)
					3-Using the
					group system
					to complete mini projects
					4-Daily
					questions and
					discussions
23-27	4	Composite key in DBMS	System	Theoretical	1- Conducting
	•	 Candidate Key in DBMS 	Analysis	lectures	theoretical
		ER diagram consists of	Database		tests (daily and
		Entity sets.	Dalabase		quarterly)
					2- Seminars
					(assigning students to
		Many-to-many:			topics)
		One-to-many:			3-Using the
		One-to-one			group system
		 Data Independence 			to complete
					mini projects
					4-Daily
					questions and
20.20			_	771 · · · · · · · · · · · · · · · · · ·	discussions
28-30	4	 Logical Data Independence 	System	Theoretical	1- Conducting theoretical
		 Physical Data Independence 	Analysis	lectures	tests (daily and
		 Normalization 	Database		quarterly)
		 1. First Normal Form (1NF). 			2- Seminars
		• 2. Second Normal Form (2NF).			(assigning
		• 3. Third Normal Form (3NF).			students to
		Problems without Normalization			topics)
		Functional dependency			3-Using the
		 What is Partial Dependency (PD) 			group system to complete
		 Structure Query Language (SQL) 			mini projects
					4-Daily
		SQL Types: System Analysis and Basis;			questions and
		System Analysis and Design			discussions
		• Computer system:			
		• Systems Development Methods			
		 Systems Analysis and Design 			
44. Course Evaluation					

The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 10 marks for the totals of projects and the daily.

- Final out of 60

1 mai out of oo	
45. Learning and Teaching Resources	
Required textbooks (curricular books, if any)	"Database System Concepts" by Abraham Silberschatz, Henry F. Korth, and S. Sudarshan – Fundamentals of Database Systems" by Ramez Elmasri and Shamkant B. Navathe
Main references (sources)	"Database Management Systems" by Raghu Ramakrishnan and Johannes Gehrke
Recommended books and references (scientific journals, reports)	 IEEE Transactions on Knowledge and Data Engineering (TKDE) - This journal focuses research in knowledge and data engineerin including topics such as data mining, machi learning, distributed databases, and data warehousing. Journal of the ACM (JACM) - Publishes high quality research articles in computer sciencincluding theoretical and practical aspects database systems, algorithms, and complex theory.
Electronic References, Websites	Database Journal : Database Journal offers arti tutorials, and news on database management to including database design, administration, performatuning, and emerging technologies

1. Course N	lame:			
Baath crimes				
2. Course C	ode:			
3. Semester	r / Year	r:		
2023-2024				
4. Descript	ion Pre	eparation Date:		
10/9/2023				
5. Available	Attend	lance Forms:		
Actual m	andato	ory attendance		
6. Number of	of Cred	it Hours (Total) / Number of Units (Total)		
30My wa	itch			
7. Course a		strator's name (mention all, if more than		
		oretical and practical course Name :M.M. Alaa Ab		
Amir Ahmed				
Email: alaamol	hamme	ed@uowasit.edu.iq		
8. Course C	bjectiv	es		
Course Objectives				
		This course aims to introduce students and inform them		
		of the heinous crimes committed by the Baath regime in		
		Iraq		
		Track it, document it.		
		Analysis and study of the truth about what happened in		
		our country of tragedies, woes and calamities carried		
		out by the unjust Baath regime.		
Which included all aspects of social life.				
9. Teaching and Learning Strategies				
1- Theoretical lectures 2- Scientific discussions are analytical 3-Continuous assessment: Evaluate students' learning on an ongoi basis to determine their strengths and weaknesses.				

Week	Hours	Req	Unit or subject name	Learning	Evaluati
		uire		method	on
		d			method
		Lear			
		ning			
		Outc			
		ome			
1-8	1	S	Introduction to the academic subject	theoretical	Discussion
1-0	1		- The Iraqi Supreme Criminal Court Law of 2 against the Baath regime. - The concept of Baath crimes and their type - Definition of crime. - Crime departments. - International crimes. - Decisions issued by the Supreme Crimina Court. - The Baath regime's psychological crimes a their effects - Mechanisms of psychological crimes Psychological effects of crimes.	theoretical theoretical theoretical theoretical theoretical theoretical theoretical	and analysis Discussion and analysis
9-16	1		The Baath regime's social crimes and their effe on society. - The Baath regime's economic crimes and their effects. - The international crimes of the Baath regime their effects. - The most prominent violations of the Baath regime in Iraq. - The Baath regime's position on religion. - Violations of Iraqi laws. - First semester exam	theoretical theoretical theoretical theoretical theoretical theoretical theoretical theoretical	Discussion and analysis Discussion and analysis Discussion and analysis Discussion and analysis

	1	T		D: .
17-22	4	-Human rights violations.		Discussion and analysis
17-22		 -Human rights violations. - Political violations of the Baath regime. - Military violations of the Baath regime. - The most prominent torture prisons of the Baregime. - Environmental crimes in Iraq. - Military and radioactive pollution 	theoretical theoretical theoretical theoretical theoretical theoretical theoretical	Discussion and analysis
23-27	1	 Mine explosions. Destruction of cities and villages by the Baat regime. Drying the Iraqi marshes. Draining the Iraqi marshes. 	Discussion sessions (seminar) Discussion theoretical	analysis One minute paper test Short reports Questions and discussion s Discussion and analysis Discussion and analysis Discussion and analysis Discussion and analysis

				Discussion and analysis
28-30	1	 Mass grave crimes. Chronological classification of mass graves 1963-2003. Creating cemeteries for the genocide commit by the Baath regime. Pictures of power crimes. Second semester exam 	theoretical theoretical theoretical theoretical	Discussion and analysis

- The 40th annual session is divided into
- 30 marks for the semester exams (at least two tests in each semester)
- $\boldsymbol{5}$ marks for participation, activities and reports.
- 5 marks for total daily attendance

12. Learning and Teaching Resources						
Required textbo	The crimes of the Baath regime in Iraq					
(curricular books, if any)						
Main references (sources	1- The Iraqi Center for Documentation of Baath Crimes, reports condemning the Baath regime (human rights violations) 2- Abdul Razzaq Al-Saadi, A Bitter Legacy (Lessons from the De-Baathification Process in Iraq)					
Recommended books and references (scientific journals, reports)	The Poisoned Chalice (United Nations reports on decision of the Iraqi Supreme Court in the Dujail ca					

Electronic	Reference
Websites	

1. C	1. Course Name:							
Object Orie	Object Oriented Programming							
2. C	2. Course Code:							
3. S	emeste	er / Year:						
2024/1								
4. D	escript	tion Preparation I	Date:					
2023/10/1								
5. A	vailable	Attendance Forms	s:					
Study hall	and Lab							
6. N	umber (of Credit Hours (To	otal) / Number of	Units (Tot	:al)			
4/3								
7.0				. 11 . 16	41			
nam		administrator's n	ame (mention a	ıı, ır more	tnan one			
Han	i <i>e)</i>							
8. C	ourse C	bjectives						
Course C	bjective	s	Design and write pr	-				
			programming style					
			oriented programm and introduce C++ a					
			programming langu	-				
9. T	9. Teaching and Learning Strategies							
Strategy								
10. Co	urse St	ructure						
Week	Hours	Required Learning	Unit or subject	Learning	Evaluation			
		Outcomes	name	method	method			

1	4	functions and inline function with	Overview for functions and parameter transmission, inline functions	nd lecture and practical		
2	4	C++ Program to deal with function overloading and default arguments	function overloading and default arguments	Theoretical lecture and practical laboratory	Solve laboratory exercises	
3	4		Introduction to OOP and its main features	Theoretical lecture and practical laboratory	Solve laboratory exercises	
4	4	OO Program to define a Simple Class	Defining a Simple Class	Theoretical lecture and practical laboratory	Quize	
5	4	Exam 1				
6	4	OO Program to define a Class with Inline Member Functions	Defining a Simple Class, with inline Member Functions	Theoretical lecture and practical laboratory	Solve laboratory exercises	
7	4	OO Programs deal with Constructors and destructors functions	Constructors and destructors functions	Theoretical lecture and practical laboratory	Solve laboratory exercises	

8	4	OO Program to write Friends functions	Friends concept	Theoretical lecture and practical laboratory	Solve laboratory exercises
9	4	OO Program to write Friend class			Quiz
10	4	Exam 2			
11	4	OO Program deals with Constant Members and Scope Operator,	Constant Members and Scope Operator,	Theoretical lecture and practical laboratory	Solve laboratory exercises
12	4	OO Program deals with Member Initialization List, and Static members	Member Initialization List methods and Static members	Theoretical lecture and practical laboratory	Solve laboratory exercises
13	4	OO Program deals with pointers to objects and reference members	Pointers to objects and reference members	Theoretical lecture and practical laboratory	Quiz
14	4	OO Program to write Class object members	Class object members	Theoretical lecture and practical laboratory	presentation

Course Name:	
Developmental psychology	
Course Code:	
Semester / Year:	
Chapter one	
Description Preparation Date:	
27/2/2024	
Available Attendance Forms:	
In presence	
Number of Credit Hours (Total) / Number of Units (Total)
40hour/ 2hour	
Course administrator's name (mention all, if mo	re than one name)
Name: Noora Karim Saleh	•
Email: nsalih@uowasit.edu.iq	
46. Course Objectives	
Course Objectives Increasing the student's	•
understanding	•
of the educational and social reality throughout the	•
ages,	
realizing the educational process at its utmost	
necessity, and understanding educational theories on	
various peoples,	
ancient and modern.	
Interpreting the educational process from a historical	
and philosophical point of view 0	
and philosophical point of view o	
Shedding light on upbringing and education,	
highlighting the importance of the role of social	
pedagogical upbringing institutions and helping	
students to train and feel the	
importance of the educational process.	

It is also a science that describes and explains the impact of educational systems on determining the educational reality revealed by schools Historical reality, past and present Philosophical education, defining the goals of community education, and applying educational concepts

47. Teaching and Learning Strategies

Strategy

Week	Hours	Required Learning	Unit or	Learning	Evaluation
		Outcomes	subject	method	method
			name		
1-8	2	Growth and maturity Life stages and developmental demands Research methods in psychology Growth Factors affecting			
9-16	2	Factors affecting growth Maturity and learning Deprivation Developmental psychology theories The child's physical development			

		The child's linguistic development
		The child's ment development
17-22	2	The child's moto development The child's emotional development
		Congenital development of the child
		Moral standards
20-27	2	Conscience formation Ideals
		Social development of the child
		Means of socialization adolescence
		The nature of adolescence,
28-30	2	the stages of adolescence
		Physical development of the adolescent

		Mental developme	ent			
		moral developme	ent			
		Social grov Family pat				
		School pro tendencies trends				
		Choosing a profession				
		Adolescen school	t and			
		Adolescen peers	ts and			
		Adolescen the media	ts a			
		The import teenage w				
49. Course	e Evalua	ation				
	Distributing the score out of 100 according to the tasks assigned to the student such as daily preparation, daily oral, monthly, or written exams, reports etc					
Required textbooks (curricular books, if any) Developmental Psych					gy	
Main references (sources)			Developmental	Psycholo	gy	

references

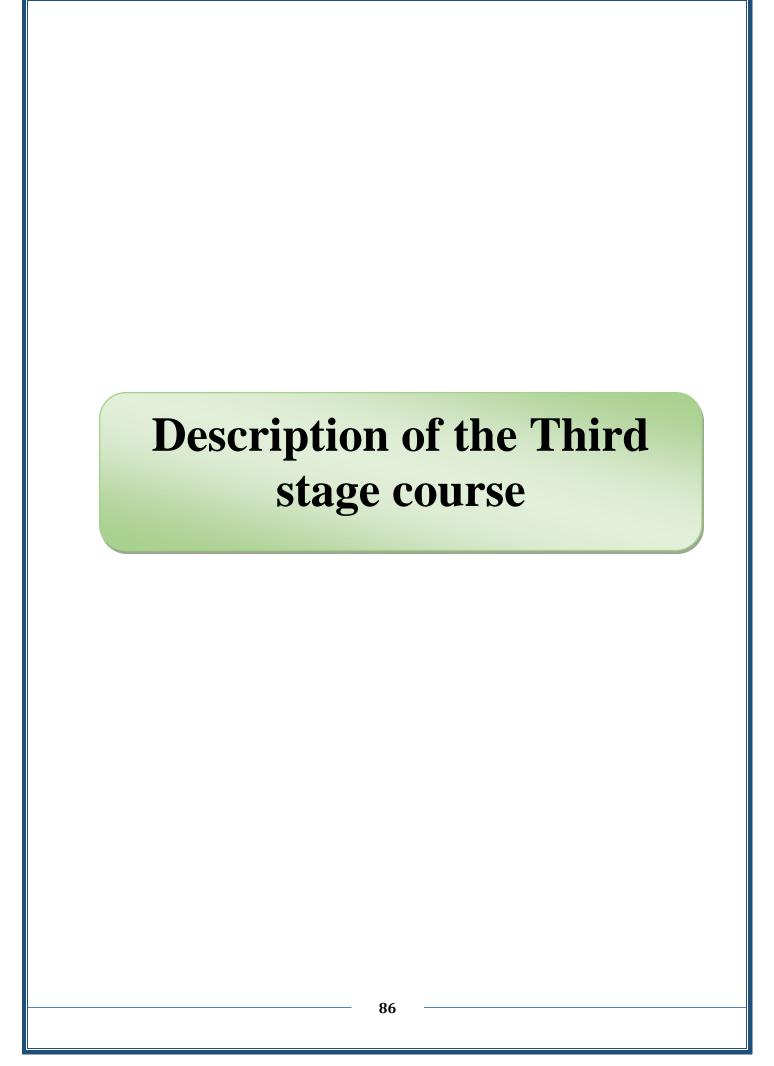
Recommended books and

(scientific journals, reports...)

Jamal Hussein Al-Alusi

Umaima Ali Khan

	Psychology of childhood and adolescence
	Ahmed Abdel Latif Abu Saad, Developmental Psychology, Hisham Ahmed Ghorab, Developmental Psychology
Electronic References, Websites	



1. Course Name:	
Data security	
2. Course Code:	
3. Semester / Year:	
2023-2024	
4. Description Preparation Date:	
20/9/2023	
5. Available Attendance Forms:	
Actual mandatory attendance	
6. Number of Credit Hours (Total) (Total)	/ Number of Units
30 My watch	
Course administrator's name than one name)	(mention all, if more
Responsible for the theoretical and practic Abbas Hadi Abdel Sayed	al course Name :Assistant teac
Email: ahadi@uowasit.edu.iq	
8. Course Objectives	
Course Objectives	 Building a good background for students of computer science departments on teaching methods in general. How to employ it during the application period and prepare teaching plans for the applied student. Training students on
	classroom management and using teaching methods and activities

Teaching methods and student evaluation.

-In addition, the course represents applications of computer teaching methods.

9. Teaching and Learning Strategies

Strategy

1-Active learning:

Cooperative Learning: Dividing students into small groups work on group projects or assignments.

Project-based learning: Assigning students to real-world projects that challenge them and require them to apply whethey have learned.

For problem-based learning: posing problems for students solve using thinking skills

To critique and solve problems.

2- Use of technology:

Integrating technology into the educational process: using computers, the Internet, and tablets in educational activiti Using e-learning platforms: Using e-learning platforms to present course content and allow interaction between the student and the teacher.

Linking theory to practice

3-Continuous assessment: Evaluate students' learning or ongoing basis to determine their strengths and weaknesse

Week	Hours	Required Learning	Unit or	Learning	Evaluation
		Outcomes	subject	method	method
			name		
1-8	2	Enabling students to know the nature of teaching Teaching as an experience Teaching as a discipline Teaching as a communication process Teaching concept Teaching as a science and an art Learning and teaching Education and teaching Elements of the educational process Foundations and principles of teaching	Teaching - its nature - Its foundations its principles His concept	Discussion	One minute paper test Short reports Questions and discussions A written test

		Characteristics of a successful	-		
9-16	2	Characteristics of a successful teacher Pillars of the teaching process The concept of teaching strategy The concept of teaching method Advantages of the teaching method The rules on which teaching methods are based The difference between learning and teaching Types of teaching methods The difference between the concept of strategy, method and method Educational goals	Educational	Discussion	
9-16	2	Educational goals Sources for deriving educational objectives Levels of educational objectives Meaning of behavioral goal Formulate the behavioral goal Conditions for behavioral goals How to set behavioral goals Classification of behavioral goals Classification of the emotional domain Classification of the emotional domain Classification of the psychomotor domain The importance of formulating behavioral goals Regarding the teacher Regarding scientific material	objectives	sessions (seminar) Discussion Cooperative education Active learning	One minute paper test Short reports Questions and discussions A written test
17-22	2	Classification of teaching methods Lecture method Discussion method Interrogation method Survey method Exploration method Method of solving problems Programmed learning method using computers Computer assisted education Advantages of programmed education Using a computer	Teaching methor Classification Its types Her class questions	Discussion sessions (seminar) Discussion Cooperative education Active learning	One minute paper test Short reports Questions and discussions A written test

23-27	2	Planning concept The concept of planning in teach. The importance of planning for teaching The foundations of good planning Characteristics of effective plann Types of teaching plans Daily plan Preparing the daily study plan	Lesson planni	Discussion sessions (seminar) Discussion Cooperative education Active learning Training students to	One minute paper test Short reports Questions and discussions A written test
		The importance of preparing a da study plan The importance of daily preparat for lessons Daily preparation functions Preparation notebook		prepare a daily plan	
28-30	2	Calendar concept Calendar functions Types of calendar Calendar methods Objective tests Essay tests	Calendar	Discussion sessions (seminar) Discussion Cooperative education Active learning Training students on how to formulate objective and essay questions	One minute paper test Short reports Questions and discussions A written test

- The 40th annual session is divided into
- 30 marks for the semester exams (at least two tests in each semester)
- 5 marks for participation, activities and reports.
- 5 marks for total daily attendance

12. Learning and Teaching Resources

Required textbooks (curricular books, if any)	Book of general
	curricula and teaching
	methods
Main references (sources)	
Recommended books and references	
(scientific journals, reports)	Learning and teach
(Scientific Journals, Teports)	strategies
Electronic References, Websites	

1. Course Name: Artificial Intelligence 2. Course Code: 3. Semester / Year: 2023-2024 4. Description Preparation Date: 20/9/2023 5. Available Attendance Forms: Actual mandatory attendance 6. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours 7. Course administrator's name (mention all, if more than one name) Responsible for the theoretical and practical course Name: Ass porf. Dr Rawaa Ismael Farhan Email: ralrikabi@uowasit.edu.iq 8. Course Objectives **Course Objectives** 1-Introducing the student to the basic concepts and applications of artificial intelligence. 2- Using artificial intelligence algorithms in the research process. 3- Drawing planning strategies to solve various problems.

4- Using artificial intelligence in natural language processing.

9. Teaching and Learning Strategies

Strategy	1- Using practical examples
	2- Project-based learning
	3- Discussions and effective exchang
	of ideas
	4- Use interactive resources and
	software applications
	5- Enhancing cooperation and
	teamwork
	6- Providing theoretical lessons
	paralleled by practical applications
	7- Encouraging self-exploration a
	continuous learning
	G

Week	Hours	Required Learning Outcomes	Unit or	Learning
			subject	method
			name	
1-8	4	Fundamentals of Artificial Intelligence (AI): General introduction to artificial intelligence, foundation and history of artificial intelligence, applications of artificial intelligence, architecture of a artificial intelligence, language and environment of A.I. and artificial intelligence branches.	Artificial Intelligence	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning
9-16	4	state space: define the problem as a state space, production system(add new example), problem characteristics, some example of A.I problem (8-puzzle, monkey and banana,)(add new example), search technique (blind search) DFS and BFS(add new example), intelligent search technique (hill climbing, generate and test), best first search(add new example), A-algorithms(add new example), A*- algorithms(add new example), min – max and alpha-beta algorithms(add new example)	Artificial Intelligence	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning

17-22	4	Problems: problem example), forwate example), black b	ard and back	Artificial Intelligence	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning		
28-30	4	knowledge representation: (propositional log predicate logic) (new example), log representation, (procedural network structured) representations, clause f algorithm, resolu in prepositional l algorithm; prepositional resolution (add example), unification algorit resolution predicate l algorithm; resolu (add new example) (continue resolution predicate l algorithm; resolu (add new example) Expert System: expert system (introduction, architecture, characteristic), rule-based application of expert system, example on expert system,	Artificial Intelligence Artificial Intelligence	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	Conducting theoretical and practical tests (daily and quarterly) 2-Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions 1-Conducting theoretical and practical tests (daily and quarterly) 2-Seminars (assigning students to topics)		

introduction to neural network, (continue to) introduction to neural network, introduction to genetic algorithm.		3-Using the group system to complete mini projects 4-Daily questions and discussions
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- The annual course of 40 is divided into 20marks for the practical subject and 20 marks for the theoretical subject.
- Final out of 60

12. Learning and Teaching Resources

Required	textbooks	(curric	"Luger,	George	F.	(2009)	Artificial
i toquilou	toxtootto	(000	"Luger, George F. (2009) Artificial Intelligence: Structures and Strategies for				
books, if any)			Complex Problem Solving, 6th edition.				
Main references (sources)		Boston:	Addis	on-	Wesley	Pearson	
Main references (searces)			Educatio	n (Book)'	•		

Course Name: Computer architecture Course Code: Semester / Year: 2023-2024 **Description Preparation Date:** 20/9/2023 Available Attendance Forms: Actual mandatory attendance Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours Course administrator's name (mention all, if more than one name) Responsible for the theoretical course Name: Lec. zamen abood ramadaan Email: <u>z.ramadaan@uowasit.edu.iq</u> 51. Course Objectives **Course Objectives** 1. Introduction the student to the basics of computer architecture. 2. Components of computer architecture and its basics. 3. The security challenges and problems it suffers from. 52. Teaching and Learning Strategies

Strategy

- 1- Using practical examples
- 2- Project-based learning
- 3- Discussions and effective exchange of ideas
- 4- Use interactive resources and software applications
- 5- Enhancing cooperation and teamwork
- 6- Providing theoretical lessons paralleled by practical applications
- 7- Encouraging self-exploration and continuc learning

Week	Hours	Required Learning	Unit or	Learning	Evaluation
		Outcomes	subject	method	method
		Outcomes		metriou	metriou
			name		
1-8	4	Cache Memory & Memory Address Mapping & DIRECT MAPPING:& Fully Associative Mapping	Computer architecture	Theoretical and, the use of the group system to solve problems, and blended learning	1- Conducting theoretical (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
9-16	4	Cache Memory & Memory Address Mapping & DIRECT MAPPING:& Fully Associative Mapping	Computer architecture	Theoretical and, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to

					complete mini projects 4-Daily questions and discussions
17-22	4	SET ASSOCIATIVE &Replacement Technique & Input/ output (I/O)&Direct Memory Access(DMA) & Input/ Output (I/O) Concept	Computer architecture	Theoretical and, the use of the group system to solve problems, and blended learning	1- Conducting theoretical (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
23-27	4	PrInterrupt-Driven I/Oogrammed I/O & Direct Memory Access (DMA) & Single bus, detached DMA- I/O confrguration. &Single bus, Integrated DMA- I/O confrguration.	Computer architecture	Theoretical and, the use of the group system to solve problems, and blended learning	1- Conducting theoretical (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

28-30	4	Using separate I/O bus -I/O Channals Processors AssociativeOperation Associative Memo Memories & Applicat	Computer architecture	Theoretical and, the use of the group system to solve problems, and blended learning	1- Conducting theoretical (daily and quarterly) 2- Seminars (assigning students to topics)
		&Cache Coherence B Concept			3-Using the group system to complete mini projects 4-Daily questions and discussions

- The annual course of 40 is divided into 35 marks for the theoretical subject, including 5 marks for the totals of projects and the daily.
- Final out of 60

55. Learning and Teaching Resources							
Required textbooks (curricular books, if any)							
Main references (sources)	Fundamental of computer						
	architecture						
Recommended books and references (scientific							
journals, reports)							
Electronic References, Websites							

Course Name: Data base design Course Code: Semester / Year: 2023-2024 **Description Preparation Date:** 20/9/2023 Available Attendance Forms: Actual mandatory attendance Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours Course administrator's name (mention all, if more than one name) Responsible for the theoretical and practical course Name: Lec. Mar Mohammed Abood Email: gl1101@uowasit.edu.iq Responsible for the practical course Name: Email: :@uowasit.edu.iq 56. Course Objectives **Course Objectives** 4. 1-Enable the student to understand the importance of collecting and analyzing information correctly and how to use it to build 5. Good designs for tables. 6. The importance of DBMS and its classifications. 7. Concepts of relational algebra. 8. Using models of relationships,

advanced

relational tables.

entities

entities and converting them to

EER

		9. Conversion of the relational chart S directives
57.	Teaching and Learni	ing Strategies
Strategy	2- Project- 3- Discussi 4- Use inte application 5- Enhanci 6- Providir practical a	ractical examples based learning ons and effective exchange of ideas ractive resources and software ns ng cooperation and teamwork ng theoretical lessons paralleled by pplications aging self-exploration and continuo

		T.	1		
Week	Hours	Required	Unit or	Learning method	Evaluation
		Learning	subject		method
		Outcomes	name		
1-8	4	Introduction to dB concepts, Goals of Effective Database Design, Classification of (DBMS), Database design steps, E-R Model (Constructs), Basic Objects: Entities, Relationships, Basic Objects: Relationships, Total /Partial participation & Alternative Conceptual Data Modeling Notations,	Data design	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

9-16	1	Logical	Data 1	Theoretical and practical lectures, practical	1-
3 10	4	Database	design	application in the laboratory, the use of the	Conducting
		Design: ER to	design	group system to solve problems, and	theoretical
		Relational,		blended learning	and practical
		Entity Sets to		orended rearring	tests (daily
		Tables			and
		Relationship			quarterly)
		Sets (without			2- Seminars
		Constraints) to			(assigning
		Tables,			students to
		Translating			topics)
		Relationship			3-Using the
		Sets with Key			group
		Constraints,			system to
		Translating			complete
		Relationship			mini projects
		Sets ER to			4-Daily
		Relational:			questions
		Additional			and
		Examples,			discussions
		(EER)			anscassions
		Superclass /			
		Subclass			
		Generalization/			
		Specialization			
		Union or			
		category			
		Aggregation,			
		Translating ER			
		Diagrams to			
		relational			
		schema,			
		Transforming			
		the Conceptual			
		Data Model to			
		SQL,			
		Transforming			
		the Conceptual			
		Data Model to			
		SQL			
17-22	4	Logical	Data 1	Theoretical and practical lectures, practical	1-
	1	Database	design	application in the laboratory, the use of the	Conducting
		Design,		group system to solve problems, and	theoretical
		Relational		blended learning	and practical
		algebra,		_	tests (daily
		Relational			and
		calculus,			quarterly)
		Advanced SQL:			2- Seminars
		TRIGGERS			(assigning
		AND ACTIVE			students to
		DATABASES,			topics)
		STORED			3-Using the
		PROCEDURES,			group
		view			system to
					complete
					mini projects

					4-Daily questions and discussions
23-27	4	Create & Drop view in MySQL, Index Basic Concepts, SQL Joins: Inner join Left join, SQL Joins: Right join Full join Cross join, Accessing SQL from a Programming Language	Data design	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
28-30	4	New DB Data Mod Types, Ne DB Data Model Ty	C	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

- The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 5 marks for the totals of projects and the daily.
- Final out of 60

60. Learning and Teaching Resources

- 1. DATABASE SYSTEM CONCEPTS, Sixth editi 2006 2. DATABASE MANAGEMENT SYSTEI Third edition. 2003
- 3. FUNDAMENTALS OF Database Systems SIX EDITION. 2011
- 4. Database Modeling & Design Fourth Editi 2006
- 5. Begging database design solution, Stephens, Wiley Publishing, Inc., 2009
- 6. Database Solution step by step, Thomas Connolly, Carolyn E. Begg, 2004

Electronic References, Websites

1. MySQL

https://www.mysql.com/

2. SQL Course

https://www.sqlcourse.com/

3. SQL Bolt

https://www.sqlbolt.com/

1. Course Name:

visual basic

- 2. Course Code:
- 3. Semester / Year:

2023-2024

4. Description Preparation Date:

20/9/2023

5. Available Attendance Forms:

Actual mandatory attendance

- 6. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours
- 7. Course administrator's name (mention all, if more than one name)

Responsible for the theoretical and practical course Name Assistant Lecture Baraa Mohammed Hassn

Email: bhassan@uowasit.edu.iq

8. Course Objectives

Course Objectives

- The course aims to provide with students the basic concepts tools for and configuring an environment (.NET FRAMEWORK) to give them the ability to design and develop applications on the (WINDOWS) environment using the programming language (VISUAL BASIC.NET) and the database (SQL SERVER).

9. Teaching and Learning Strategies

Strategy	1- Using practical examples				
	2- Project-based learning				
	3- Discussions and effective exchange o				
	ideas				
	4- Use interactive resources and softwa				
	applications				
	5- Enhancing cooperation and teamwor				
	6- Providing theoretical lessons				
	paralleled by practical applications				
	7- Encouraging self-exploration a				
	continuous learning				

Week	Hours	Required	Unit or	Learning	Evaluation
		Learning	subject	method	method
		Outcomes	name		
1-8	4	Basic components of	visual	Theoretical and practical	1- Conducting theoretical
		VB windows toolbox	basic	lectures,	and practical tests (daily
		variables Library		application in the laboratory,	and quarterly) 2- Seminars
		function & string function		the use of the group system	(assigning students to
		branching statements		to solve problems, and	topics) 3-Using the
		Statements		blended learning	group system to complete
				icarning	mini projects 4-Daily
					questions and discussions
9-16	4	looping	visual	Theoretical	1- Conducting
		statements control tools	basic	and practical lectures,	theoretical and practical
		option combo		practical application in	tests (daily and quarterly)
		button frame ,list box		the laboratory, the use of the	2- Seminars (assigning
		directory and files		group system to solve	students to topics)
		shapes control , box massage		problems, and blended	3-Using the group system
				learning	to complete mini projects
					4-Daily questions and
					discussions

17-22	4	arrays dimensional tow-array bubble and selection sort sequential and binary search collections control array	visual basic	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects
23-27	4	Multi form and menus the menu editor , sub menus) Pop-up m (creating using)	visual basic	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	4-Daily questions and discussions 1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
				Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

28-30	4	the con	nmon rol	visual	Theoretical and practical	1- Conducting theoretical and
		procedures modules subroutines functions Mechanisms argument passing graphics controls	s and	basic	lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

- The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 10 marks for the totals of projects and the daily.
- Final out of 60

12. Learning and Teaching Resources

3						
Required textbooks (curricular books, if any)	Visual Basic .NET					
Main references (sources)	visual-basicnet-language					
Recommended books and references	Introduction to Visual Basic.NET					
(scientific journals, reports)						
Electronic References, Websites						

61. Course Name: Computer graphics 62. Course Code: 63. Semester / Year: 2023-2024 64. Description Preparation Date: 1/9/2023 65. Available Attendance Forms: Actual mandatory attendance 66. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours 67. Course administrator's name (mention all, if more than one name) Responsible for the theoretical and practical course Name: Dr Saif Ham Abbood Email: saifhameed.it@gmail.com Responsible for the practical course Name: BSc. Nooralhuda Lateef Email:nooralhudalateef@gmail.com 68. Course Objectives **Course Objectives** Understand the basics of computer graphics. Explore the concept of computer graphics and its digital representation. Comprehend computer drawing strategies and how to display them on electronic screens. Understand computer graphics algorithms. Grasp static and animated engineering graphics in

69. Teaching and Learning Strategies

various dimensions and their direct relevance to all electronic applications,

especially smart applications.

Strategy	1- Using practical examples
	2- Project-based learning
	3- Discussions and effective exchange of
	ideas
	4- Use interactive resources and software
	applications
	5- Enhancing cooperation and teamwork
	6- Providing theoretical lessons paralleled by
	practical applications
	7- Encouraging self-exploration a
	continuous learning
	_

	ourse S				
Week	Hours	Required	Unit or	Learning method	Evaluation
		Learning	subject		method
		Outcomes	name		
1-8	4	What are computer graphics? Overview. Computer graphics applications. Display hardware.	Computer graphics	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
9-16	4	Graphics elements: - Mode (text mode, graphic mode) Picture elements. Raster scan display Draw the point algorithm.	Computer graphics	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects

					4-Daily questions and discussions
17-22	4	Colors and intensities. Raster and vector. Raster types. Draw horizontal line algorithm. Draw vertical line algorithm.	Computer graphics	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
23-27	4	Cathode ray tube. Raster scan. Random scan or vector scan. Introduction of frame buffer. Draw the slop algorithm. DDA algorithm	Computer graphics	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

	4	Frame buffer:	Computer	Theoretical and practical lectures,	1-
28-30	•	Normal frame	graphics	practical application in the	Conducting
		buffer.		laboratory, the use of the group	theoretical
		RGB frame		system to solve problems, and	and practical
		buffer.		blended learning.	tests (daily
		Bresenham's line			and
		algorithm.			quarterly)
		Midpoint algorithr			2- Seminars
		Bresenham's ci			(assigning
		algorithm			students to
					topics)
					3-Using the
					group system
					to complete
					mini projects
					4-Daily
					questions and
					discussions

- The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 10 marks for the totals of projects and the daily.
- Final out of 60

72.Learning and Teaching Res	sources
Required textbooks (curricular books	Fundamental of computer graphics.
any)	Computer graphics: principals and
	practice.
Main references (sources)	Computer Graphics: Principles
	and Practice is a textbook written
	by James D. Foley, Andries van
	Dam, Steven K. Feiner, John
	Hughes, Morgan McGuire, David F.
	Sklar, and Kurt Akeley and
	published by Addison-Wesley
Recommended books and	
references (scientific journals,	
reports)	
Electronic References, Websites	

Course Name: Software Engineering Course Code: Semester / Year: 2023-2024 **Description Preparation Date:** 20/9/2023 Available Attendance Forms: Actual mandatory attendance Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours Course administrator's name (mention all, if more than one name) Responsible for the theoretical and practical course Name: Dr Ali Fadhil Rasl Email: alirashid@uowasit.edu.iq Course Objectives **Course Objectives** The program will prepare our students to be successful professionals in the field with solid fundamental knowledge of software engineering. to be successful professionals in the field with solid fundamental knowledge of software engineering Utilize and exhibit strong communication and interpersonal

disciplinary teams

skills, as well as professional and ethical principles when functioning as members and leaders of multi-

Apply their foundations in software engineering to adapt to readily changing environments using the appropriate theory, principles and processes

- Understand the concept of Software Engineeing
- Knowledge of Software Life cycle Steps

73. Teaching and Learning Strategies

Strategy

- 1- Using practical examples
- 2- Project-based learning
- 3- Discussions and effective exchange of idea
- 4- Use interactive resources and software applications
- 5- Enhancing cooperation and teamwork
- 6- Providing theoretical lessons paralleled by practical applications
- 7- Encouraging self-exploration and continuc learning

Week	Hours	Required Learning	Unit or	Learning	Evaluation
		Outcomes	subject	method	method
			name		
1-8	2	 Introduction to Software Engineering Object of Software Engineering Software Engineering life cycle OR System Development Life Cycle SDLC Phases Planning Phases Analysis Phases Design Phases 	Software Engineering	Theoretical lectures	1- Conducting theoretical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions

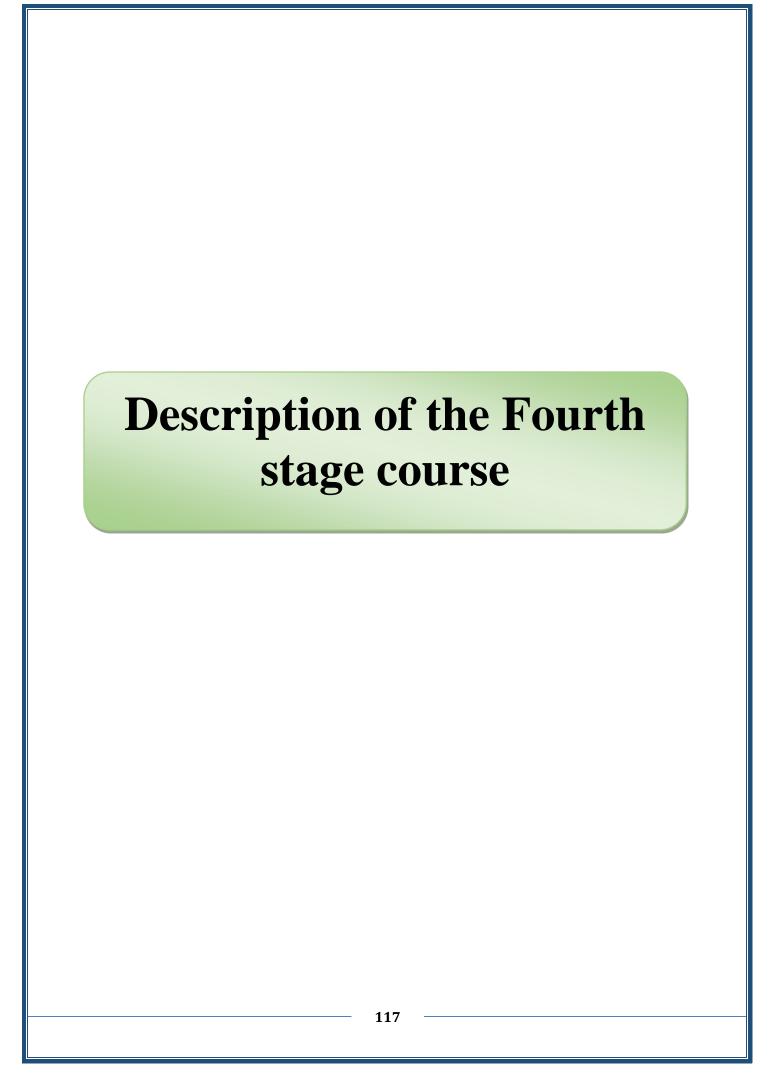
		• Implementation Phases			and discussions
9-16	2	 System Development Methodologies Waterfall Development Methodology Parallel Development Methodology V-model development Methodology Phased Development Methodology Prototyping Methodology Throwaway Prototyping Methodology Selecting a Methodology Table 		Theoretical lectures	1- Conducting theoretical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
17-22	2	 What is a Requirement? REQUIREMENTS- GATHERING TECHNIQUES Interviews Joint Application Development (JAD) Questionnaires Document Analysis Observation Selecting the Appropriate Requirements- Gathering Techniques 	Software Engineering	Theoretical lectures	1- Conducting theoretical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

		 The Analysis Phase Activity Models and Modeling Types of Models 			
23-27	2	 Events Affecting a Charge Account Processing System Types of Events Process Modeling Process Data flow diagramming Data Flow Diagram Symbols PDFD Example For a Hospital Student software engineering projects discussion Evaluating DFD 	Software Engineering	Theoretical lectures	1- Conducting theoretical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
28-30	2	 Quality Validating the DFD Consistency Rules Syntax errors Typical errors that can occur in a data flow diagram (payroll example) Logical and Physical Data Flow Diagrams Moving to The Design The Design Strategies Technology and Operation Managements Case tool (computer Aided S/W Engineeritool 	Software Engineering	Theoretical lectures	1- Conducting theoretical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
75.	Course	Evaluation			

The annual course of 40 is divided into

- 20 marks for the theoretical exams subject (at least two exams)
- 10 marks for the theoretical daily exams.
- 5 marks for the totals of projects and the daily.
- 5 marks for the totals of daily attendance

76. Learning and Teaching Resources				
Required textbooks (curricular books, if any)	Software			
	Engineering			
Main references (sources)	Fundamentals Of			
	Software			
	Engineering			
Recommended books and references (scientific	Software Engineering			
journals, reports)	& Testing			
Electronic References, Websites				



1. Course Name:

Practical education

- 2. Course Code:
- 3. Semester / Year:

2023-2024

4. Description Preparation Date:

20/9/2023

5. Available Attendance Forms:

Actual mandatory attendance

- 6. Number of Credit Hours (Total) / Number of Units (Total)
 20 weeks in college, 10 practical applications in high schools
- 7. Course administrator's name (mention all, if more than one name)

Responsible for the theoretical and practical course Name :Assistant teacher Abl Hadi Abdel Sayed

Email: ahadi@uowasit.edu.iq

8. Course Objectives

Course Objectives

- 1. Helping the student teacher to identify the components of the school and institutional system and the systemic interaction between these components.
- The student teacher or trainee gains a true understanding of his abilities and professional qualities, and works to develop them to the maximum extent possible.
- Linking theory and application by putting what the student teacher and trainee learned in the theoretical aspect of the courses he studied in college.
- 4. Testing the extent to which the student teacher or trainee is capable of the scientific subject that he is teaching and training in and the extent of his ability to develop it during the education and training process and increase his understanding of the planning subject and his positivity towards it.
- Respect the teaching profession and the services related to it, appreciate its workers, and form positive attitudes toward it.

6. Helping the student teacher to acquire professional competencies that will enable him to perform his duties successfully in the field of personal qualities, training, evaluation, and diversity of activities toward students.

9. Teaching and Learning Strategies

Strategy

- 1.Imitation and emulation
- 2.Discussion and dialogue
- 3.Cooperative learning
- 4. Problem solving
- 5.Brainstorming

Week	Hours	Required Learning	Unit or	Learning	Evaluation
		Outcomes	subject	method	method
			name		
1-8	2	1. The student's definition of practical education 2. Introducing the student to watching 3. Introducing the student to public speaking 4. The student's definition of microlearning 5. Identify the types of teaching methods 6. Enable students to apply examples of types of lesson plans 7. Enabling students to recognize the evaluation items	1. Introduction practical educat 2. Watching 3. Diction 4. Microlearnin 5. Types of teaching metho 6. Planning for teaching 7. Evaluation for	presentation and discussion They participate in presentation and discussion They	Discussion and exchange of opinions Participation and discussion They participate in presentation and discussion

9-15	2	Providing a mini-lesson by the students Directing students to schools for the purpose of practical application Directing students to schools for the purpose of practical application Directing students to schools for the purpose of practical application Directing students to schools for the purpose of practical application Directing students to schools for the purpose of practical application Directing students to schools for the purpose of practical application Directing students to schools for the purpose of practical application Identify the most important problems that students face	
		problems that students face during the application period	

- The 100th annual session is divided into
- 40 marks for the practical education subject (evaluated by the subject professor)
- 30 marks evaluated by the educational supervisor during the application period in schools
- 30 marks are evaluated by the scientific supervisor during the practical application period in schools

12. Learning and Teaching Resources				
Required textbooks (curricular books, if any	-The book on practical education (observation and application) by Prof. Dr. Daoud Abdel Salam. Naz Badr Khan Sindhi			
Main references (sources)				
Recommended books and references (scientific journals, reports)				
Electronic References, Websites	Practical education website: How to be a successful implementer			

77. Course Name:					
Computer Communication a	Computer Communication and Networks				
78. Course Code:	Course Code:				
432CsCn					
79. Semester / Yea	ar:				
2023-2024					
80. Description Pre	paration Date:				
12/3/2024					
81. Available Attend	dance Forms:				
Actual mandatory atte	endance				
82. Number of Cred	dit Hours (Total) / Number of Units (Total)				
60 theoretical hours a	and 60 practical hours				
83. Course adminis	strator's name (mention all, if more than one				
name)	· · · · · · · · · · · · · · · · · · ·				
Responsible for the theoretical an	nd practical course Name: Assoc.prof.Dr Esraa Saleh Alon				
Email: ealomari@uowasit.edu.i	<u>q</u>				
Responsible for the practical co	ourse Name: Lect. Manar Bashar Murtadha				
Email: :manar@uowasit.edu.id	1				
84. Course Objective	ves				
	1- Providing students with the necessary knowledge				
	and skills in the field of information technology and				
communications.					
Course Objectives	2- Through this course, students can understand				
	how to build and manage computer networks,				
	transfer data, secure communications, and				
	manage network-dependent systems.				

3- This course helps students develop skills in dealing with advanced computer networking technologies, qualifying them to work in areas such as network design and development, network support, information security, and web applications.

85. Teaching and Learning Strategies

1- Utilizing practical examples

2- Project-based learning

3- Discussions and effective exchange of ideas

4- Using interactive resources and applications

5- Promoting collaboration and teamwork

- 6- Providing parallel theoretical lessons with practical applications
- 7- Encouraging self-exploration and continuous learning

86. Course Structure

Strategy

Week	Hours	Required	Unit or subject	Learning	Evaluation
		Learning	name	method	method
		Outcomes			
1-8	4	-Transmission	computer communicat	Theoretical and	1- Conducting
		Mode	and Networks	practical	theoretical and
		a. Serial And		lectures,	practical tests
		Parallel		practical	(daily and
		b. Simplex-half		application in the	quarterly)
		and full duplex		laboratory, the	2- Seminars
		Modulation :		use of the group	(assigning
		modem , pm fm		system to solve	students to
		am ,Multiplexing		problems, and	topics)
		,TDM and FDM		blended learning	3-Using the
					group system
					to complete
					mini projects
					4-Daily
					questions and
					discussions

9-16	4			Theoretical and	1- Conducting
		-Living In		practical	theoretical and
		Network - What		lectures,	practical tests
		Is Network -		practical	(daily and
		Network Media		application in the	quarterly)
		-LAN, WAN,		laboratory, the	2- Seminars
		MAN and		use of the group	(assigning
		Internet Network		system to solve	students to
		-Network		problems, and	topics)
		Protocol -		blended learning	3-Using the
		Component Of			group system
		The Network			to complete
		-Networks			mini projects
		Criteria ,Network			4-Daily
		Topologies, 1			questions and
		-Transmission	computer communication		discussions
		Media:guided	and Networks		
		media ,			
		Unguided			
		Media ,			
		-OSI model ,			
		a. Application ,			
		presentation and			
		session			
		b. transport ,			
		network data link			
		and physical			
		Different			
		Purposes-			
		Network layer –			
		IPv4			

17-22	4	-Network		Theoretical and	1- Conducting
	•	Devices : Hub,		practical	theoretical and
		Network		lectures,	practical tests
		Interface Card		practical	(daily and
		Repeater bridge		application in the	quarterly)
		Switch Router		laboratory, the	2- Seminars
		Gateway		use of the group	(assigning
		broadcast		system to solve	students to
		collision domain		problems, and	topics)
		, Unicast		blended learning	3-Using the
		multicast			group system
		broadcast,			to complete
		Ethernet , -			mini projects
		tcp/ip protocols			4-Daily
		Addressing The	computer communication		questions and
		Network	and Networks		discussions
		Delivery and			
		routing of IP			
		packet,			
		Connection			
		oriented			
		Connection less			
		services Direct			
		and indirect			
		delivery of			
		packets Routing			
		methods			
		Next hop			
		routing, Network			
		specific routing			
23-27	4	Addressing The		Theoretical and	1- Conducting
		Network		practical	theoretical and
		-IPv4 Address		lectures,	practical tests
		-IPv4 Address	computer communication	practical	(daily and
		For Different	and Networks	application in the	quarterly)
		Purposes-	ana memerica	laboratory, the	2- Seminars
		Network layer –		use of the group	(assigning
		IPv4 ,- Dividing		system to solve	students to
		Host Into			topics)

		Groups ,-	problems, and	3-Using the
		examples-	blended learning	group system
		Special	bioridod iodiriing	to complete
		Addresses -		mini projects
				4-Daily
		Assigning		-
28-30		Addresses		questions and
		,Class full ,		discussions
	4	Supernetting. –		
		tcp/ip protocols		
		IPv4 Address	Theoretical and	
		-1	practical lectures,	
		Address F	practical	
			application in the	
			laboratory, the	1- Conducting
			use of the group	theoretical and
			system to solve	practical tests
			problems, and	(daily and
			blended learning	quarterly)
				2- Seminars
				(assigning
				students to
				topics)
				3-Using the
				group system
				to complete
				mini projects
				4-Daily
				questions and
				discussions

- The annual grade consists of 40 marks, distributed as 10 marks for the practical component and 20 marks for the theoretical component, including 10 marks for project and daily totals.
- The final exam is out of 60 marks.

88. Learning and Teaching Resources

Required textbooks (curricular books, if any)	Computer Networking: A top-down
	approach
Main references (sources)	Computer Networks
Recommended books and references (scientific	Network Warrior
journals, reports)	Network Warnor
Electronic References, Websites	https://www.guru99.com/ar/best-
	computer-networks-
	books.html?gpp&gpp_sid

	Course Name:				
Operating system					
90.	Course Code:				
91.	Semester / Year:				
2023-202	24				
92.	Description Prepar	ation Date:			
20/9/2023	3				
93.Ava	nilable Attendance Form	ns:			
Act	ual mandatory attend	ance			
94.Nu	mber of Credit Hours (7	Total) / Number of Units (Total)			
60	theoretical hours and	60 practical hours			
95.	Course administra	tor's name (mention all, if			
mo	re than one name)				
Responsible for the theoretical and practical course Name: Lec. zam					
_		d practical course Name: Lec. zan			
abood ram	adaan				
abood rama Email: <u>z.r</u>	adaan amadaan@uowasit.edu.ig	- !			
abood rama Email: <u>z.r.</u> Responsil	adaan <u>amadaan@uowasit.edu.iq</u> ble for the practical course				
abood rama Email: <u>z.r.</u> Responsil	adaan amadaan@uowasit.edu.ig				
abood rama Email: <u>z.r.</u> Responsil	adaan <u>amadaan@uowasit.edu.iq</u> ble for the practical course	- !			
abood rama Email: z.r. Responsil Email: :@	adaan amadaan@uowasit.edu.iq ble for the practical course uowasit.edu.iq Course Objectives	- !			
abood rama Email: z.ra Responsil Email: :@	adaan amadaan@uowasit.edu.iq ble for the practical course uowasit.edu.iq Course Objectives	e Name: programmer Fatima ali			
abood rama Email: z.ra Responsil Email: :@	adaan amadaan@uowasit.edu.iq ble for the practical course uowasit.edu.iq Course Objectives	e Name: programmer Fatima ali 10. Introduction the student to			
abood rama Email: z.r. Responsil Email: :@	adaan amadaan@uowasit.edu.iq ble for the practical course uowasit.edu.iq Course Objectives	2 Name: programmer Fatima ali 10. Introduction the student to the basics of operating			
abood rama Email: z.ra Responsil Email: :@	adaan amadaan@uowasit.edu.iq ble for the practical course uowasit.edu.iq Course Objectives	10. Introduction the student to the basics of operating systems and approved			
abood rama Email: z.r. Responsil Email: :@	adaan amadaan@uowasit.edu.iq ble for the practical course uowasit.edu.iq Course Objectives	10. Introduction the student to the basics of operating systems and approved algorithms in its			
abood rama Email: z.r. Responsil Email: :@	adaan amadaan@uowasit.edu.iq ble for the practical course uowasit.edu.iq Course Objectives	10. Introduction the student to the basics of operating systems and approved algorithms in its application			
abood rama Email: z.ra Responsil Email: :@	adaan amadaan@uowasit.edu.iq ble for the practical course uowasit.edu.iq Course Objectives	10. Introduction the student to the basics of operating systems and approved algorithms in its application 11. Components of operating			
abood rama Email: z.r. Responsil Email: :@	adaan amadaan@uowasit.edu.iq ble for the practical course uowasit.edu.iq Course Objectives	10. Introduction the student to the basics of operating systems and approved algorithms in its application 11. Components of operating system and its basics.			

		13. Practical application of
		implementing algorithms
		for operating system.
97.	Teaching and Learni	ng Strategies

Strategy

- 1- Using practical examples
- 2- Project-based learning
- 3- Discussions and effective exchange of ideas
- 4- Use interactive resources and software applications
- 5- Enhancing cooperation and teamwork
- 6- Providing theoretical lessons paralleled by practical applications
- Encouraging self-exploration continuous learning

Week	Hours	Required	Unit or	Learning method	Evaluation
		Learning	subject		method
		Outcomes	name		
1-8	4	Introduction to Operating Systems &Operating System – Overview & Why do we need an operating system?& Operating system goals: & What Operating Systems Do &History of Operating Systems	Operating system	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

9-16	4	The following are some of the important functions of an operating system: & Operating Systems Structure & The Operating Systems Services & The System Calls and System Programs	Operating system	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
17-22	4	Types of Operating Systems &Batch operating system &Time- sharing operating systems & Real Time operating System & Distributed operating SystemParallel systems & Process Management	Operating system	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
23-27	4	Process State &Process Control Block &Thread & CPU Scheduling &CPU - I/O Burst Cycle & CPU Scheduler & Context Switch & Preemptive Scheduling & Dispatcher & Scheduling Criteria & &	Operating system	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects

		Scheduling Algorithms			4-Daily questions and discussions
28-30	4	First-Come, First-Served Scheduling (FCFS) & Shortest-Job- First Scheduling (SJF) &Priority Scheduling & Round-Robin Scheduling (RR) & R.R (preemptive) & Multilevel Queue Scheduling & Multilevel Feedback Queue Scheduling	Operating system	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
99.	Course	Evaluation			
- The	annual c	ourse of 40 is	divided in	nto 15 marks for the practical	1

- The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 5 marks for the totals of projects and the daily.
- Final out of 60

$100. \, \mathrm{Learning}$ and Teaching Resources

Required textbooks (curricular bod if any)

Main references (sources)	Fundamental system	of	operating
Recommended books and references (scientific journals, reports)			
Electronic References, Websites			

1. Course Name:							
educational mea	educational measurement and evaluation						
2. Course C	ode:						
428CsMe	428CsMe						
3. Semester	r / Year	1,					
year							
4. Descripti	ion Pre	paration Da	ate:				
27/2/2024		•					
5. Available	Attend	lance Forms	:				
is manda	itory						
6. Number of	of Credi	t Hours (To	tal)(60)/	Number o	f Units (Total)(2)		
6. Nu	mber o	f Credit Ho	urs (Tot	al)(60) / N	Number of Units (Total)(2		
7. Course a	adminis	strator's na	me (mer	ntion all, if	more than one name)		
Name: Ha	azem ja	ıssim suhai	b				
B (1.1	_	2001 11					
Email: ha	azmweż	23@jmail.co	om				
8. Course C	bjective	es					
Course Objectives			Pi	reparing tead	hers capable working i		
9. Teaching	and Le	arning Strat	tegies				
Strategy							
		All l	earning	strategies			
10 Course Str	uoturo						
10. Course Str				T			
Week	Hours	Required	Unit or	Learning	Evaluation method		
	Learning subject method						
Outcomes name							

11. Course Evaluation								
Distributing the score out of 100 according to the tasks assigned to the student such a daily preparation, daily oral, monthly, or written exams, reports etc								
12. Learning	and Te	aching Reso	ources					
Required textbooks	(curricula	r books, if any)		educational measurement and evaluation				
Main references (so	urces)			educational measurement and evaluation				
				dr.abdel salam jawdt				
Recommended books and references (scientific			ific	educational measurement and evaluation				
journals, reports)								
Electronic Reference	es, Websi	tes		Magazines	and newspapers			

1. Course Name: Data security 2. Course Code: 3. Semester / Year: 2023-2024 4. Description Preparation Date: 20/9/2023 5. Available Attendance Forms: Actual mandatory attendance 6. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours 7. Course administrator's name (mention all, if more than one name) Responsible for the theoretical and practical course Name: Dr Riyadh Ra Nuiaa Email: riyadh@uowasit.edu.iq Responsible for the practical course Name: BSc. Nooralhuda Lateef Email: nooralhudalateef@gmail.com 8. Course Objectives **Course Objectives** 1- Understand the fundamentals of data protection, encryption, and access control mechanisms. 2- Explore common cybersecurity threats, vulnerabilities, and attack vectors. 3- Learn techniques for securing networks, systems, and applications against cyber threats.

security breaches.

4- Develop skills in incident detection, response, and recovery to mitigate

5- Gain insi	ight into legal, et	hica	l, and
regulatory	considerations	in	data
security and	cybersecurity pr	ractio	es.

9. Teaching and Learning Strategies

Strategy

- 1- Using practical examples
- 2- Project-based learning
- 3- Discussions and effective exchange of ideas
- 4- Use interactive resources and software applications
- 5- Enhancing cooperation and teamwork
- 6- Providing theoretical lessons paralleled by practical applications
- 7- Encouraging self-exploration a continuous learning

Week	Hours	Required	Unit or	Learning method	Evaluation
AACCV	Hours	Required	Offic Of	Learning memou	Lvaluation
		Learning	subject		method
		Outcomes	name		
1-8	4	What security is about in general? Information security in past and present, Factor on Computer Crime Information System Security Classification, Classification based on Function.	Data Secu	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

9-16	4	Type of Attacks Information hiding Sitganography Water marking Encryption Decryption Symmetric and Public Key Systems The Future of Security	Data Secu	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
17-22	4	Basic Terminology of Cryptography Principles of virus types Historical secret key cryptography Application in High (Junior) School Caesar's cipher Monoalphabetic ciphers, Playfair cipher Transposition or Permutation Diffusion Confusion	Data Secu	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions
23-27	4	Data Encryp Standard DES, Taxonomy of netw security One-time pad ciph Rotor machines, Stream Cipher, Block Cipher Public Algorithms RSA Ethical Hacking Types of Hacking Purpose of Hackin The Phases of Eth Hacking	Data Secu	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects

				4-Daily questions and discussions
28-30	4	Cybersecurity Importance Cybersecurity Cybersecurity objectives Elements Cybersecurity The Cybersecu Trends Cybersecurity Challenges Cybersecurity Awareness Difference betwee Ethical Hacking at Cyber Security	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning.	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

- The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 10 marks for the totals of projects and the daily.
- Final out of 60

12. Learning and Teaching Resources

Required textbooks (curricular books	CRYPTOGRAPHY AND NETWORK
	SECURITY PRINCIPLES AND
any)	PRACTICE
	FIFTH EDITION, William Stallings
Main references (sources)	Mark Stamp, Information
, ,	Security Principles and
	Practice, John Wiley & Sons,
	2006.
Recommended books and references	Charles P. Pfleeger and Shari Lawre
(eciontific journals, roports,)	Pfleeger,
(scientific journals, reports)	Security in Computing, John Wiley
	Sons,
	Inc., 2007.
Electronic References, Websites	

101. Course Name	:				
Web Design					
102. Course Code:					
103. Semester / Year:					
	2023-2024				
104. Description Preparation Date:					
20/9/2023					
105. Available Attendance Forms:					
	Actual Mandatory Attendance				
106. Number of Ca	redit Hours (Total) / Number of Units (Total)				
	60 theoretical hours and 60 practical hours				
	nistrator's name (mention all, if more than one name)				
	eoretical and practical course Name: M.Sc. Muntadher Naeem				
Yasir					
Email: muntadher.naee	•				
108. Course Object	The objectives of the website design course include				
Course Objectives	several main points: 1. Understanding the principles of good design: Students learned how to apply good design principles in creating and developing websites, such as balance, harmony, ease of use, and visual appeal. 2. Learn web design techniques: This includes understanding the basics of web design techniques such as HTML, CSS, and JavaScript, in addition to various design tools such as Bootstrap and WordPress. 3. Develop programming skills: Learn programming and web development using programming languages such as PHP, Python, or Ruby on Rails to add dynamic functionality to websites. 4. Understanding user experience: Studying how to improve user experience on websites by designing user interfaces that are easy to use and attractive. 5. Dealing with search engine optimization (SEO) techniques: Understanding how to optimize websites to appear better in search engine results, which increases the site's reach and increases the number of visitors. 6. Learn about security requirements: Learn how to protect websites from electronic attacks and ensure the integrity of the data and information used on the site.				

7.	Developing practical projects: Providing students
	with the opportunity to apply the concepts and skills
	they have acquired through designing and
	developing practical projects such as personal
	websites or commercial websites.

109. Teaching and Learning Strategies

Teaching and learning strategies for web design can be diverse and comprehensive, including:

- 1. Active and interactive learning.
- 2. Cooperative learning and teamwork.
- 3. Project-based learning and practical applications.
- 4. Using technology in learning and teaching.
- 5. Provide comprehensive evaluation and constructive feedback.
- 6. Benefit from real life lessons and stories.
- 7. Diversify and modify educational methods according to students' needs and curriculum objectives.

110. Course Structure

Strategy

Week	Hours	Required Learning Outcomes	Unit or subject name	Learning method	Evaluation method
1-8	4	- Website and Web Application - Static and Dynamic Websites - What are the main differences between static and dynamic websites? - Examples of static and dynamic content? - Types of Websites? - What is a Web Browser? Code (HTML)	Web Design	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	 Conducting theoretical and practical tests (daily and quarterly) Seminars (assigning students to topics) Using the group system to complete mini projects Daily questions and discussions
9-16	4	- What is a database server?	Web Design	Theoretical and practical lectures,	1. Conducting theoretical and practical tests (daily and quarterly)

		- Uses for a database server - How do database servers work? - Database vs. server - Types of database servers - What is an Application Server? - Web page programming options - Code (HTML+CSS)		practical application in the laboratory, the use of the group system to solve problems, and blended learning	 Seminars (assigning students to topics) Using the group system to complete mini projects Daily questions and discussions
17-22	4	 Web Communication Protocols What is a TLD? Publishing Your Web Site (step-by-step) What is an Application Server? Web page programming options Code (HTML+CSS) 	Web Design	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	 Conducting theoretical and practical tests (daily and quarterly) Seminars (assigning students to topics) Using the group system to complete mini projects Daily questions and discussions
23-27	4	- Website Prototype: How to Make a Website Prototype? - Website prototype — what is it, and why do you need it? - A prototype looks	Web Design	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems,	 Conducting theoretical and practical tests (daily and quarterly) Seminars (assigning students to topics) Using the group system to complete mini projects Daily questions and discussions

Τ		z 1	1
	something like	and	
	this.	blended	
	- Advantages of	learning	
	website .		
	prototyping		
	- What tasks can		
	the		
	development		
	team solve with		
	a website		
	prototype?		
	- How to build a		
	website		
	prototype?		
	- Top 3 popular		
	ways of		
	prototyping:		
	Paper		
	prototyping		
	- Top 3 popular		
	ways of		
	prototyping:		
	Prototyping		
	with		
	professional		
	apps		
	- Top 3 popular		
	ways of		
	prototyping:		
	Prototyping		
	with online		
	tools		
	- Code		
	(JAVA+MY		
	SQL)		
	- ,	Theoretical	1. Conducting
	- What's a	and	theoretical and
	website	practical	practical tests (daily
	structure?	lectures,	and quarterly)
	- The 3 most	practical	2. Seminars
	common types	Web application	(assigning students
28-30	of website	Design in the	to topics)
	structures	laboratory,	3. Using the group
	- 5 tips for	the use of	system to complete
	building a good	the group	
	website		
	structure	system to solve	4. Daily questions and discussions
		Solve	UISCUSSIOIIS

-	Website		problems,			
	structure examples	to	and blended			
	inspire you!?		learning			
-	Code (PHP)					
5. Course Evaluation						
	- The annual course of 40 is divided into 20 marks for the practical subject and 20 marks for the					
theoretical subject, including 10 marks for the totals of projects and the daily Final out of 60						
6. Learning and Teaching	Resources					
	- "		CSS: Design	and Build Websites" by		
		n Duckett.				
		- "Learning Web Design: A Beginner's Guide to				
		HTML, CSS, JavaScript, and Web Graphics" by Jennifer Robbins.				
	_ "			teractive Front-End Web		
Required textbooks (curricula books, if any)	r	Development" by Jon Duckett.				
books, if any)		- "Responsive Web Design with HTML5 and CSS3"				
		by Ben Frain.				
		- "Web Design with HTML, CSS, JavaScript and jQuery Set" by Jon Duckett.				
		- "Designing with Web Standards" by Jeffrey Zeldman				
		and Ethan Marcotte.				
		HTML and	CSS: Design	and Build Websites" by L and CSS concepts in a		
		simplified and detailed manner, making it suitable				
		for beginners and advanced users alike.				
		"JavaScript and jQuery: Interactive Front-End Web				
		Development" by Jon Duckett - presents applications of JavaScript and the jQuery library in developing				
		interactive and dynamic user interfaces.				
Main references (sources)		"Responsive Web Design with HTML5 and CSS3"				
		by Ben Frain - focuses on responsive web design				
		techniques using HTML5 and CSS3. "Designing with Web Standards" by Jeffrey Zeldman				
				reviews modern design		
				echniques to improve the		
			ce on websites	•		
		•	_	A Beginner's Guide to		
			-	and Web Graphics" by		
				des HTML, CSS, and as web graphics.		
		_	_	Revisited: A Common		
Recommended books and referen		Sense Approach to Web Usability" by Steve Krug -				
(scientific journals, reports)		Focuses on user experience and usability in web				
		design.				

	- "Mobile First" by Luke Wroblewski - Focuses on
	designing websites for mobile devices first.
	- "The Elements of User Experience: User-Centered
	Design for the Web" by Jesse James Garrett -
	Provides a comprehensive approach to user
	experience in web design.
	- "Designing Interfaces: Patterns for Effective
	Interaction Design" by Jenifer Tidwell - presents
	effective interaction patterns for interface design.
	- "Web Form Design: Filling in the Blanks" by Luke
	Wroblewski - Focuses on designing effective
	website forms and entries.
	- "Responsive Design Workflow" by Stephen Hay -
	presents an effective working process for responsive
	website design.
	- "The Principles of Beautiful Web Design" by Jason
	Beaird - focuses on the principles of aesthetic
	website design.
	- Official design techniques websites such as MDN
	Web Docs (https://developer.mozilla.org/) and
	W3Schools (https://www.w3schools.com/) -
Electronic References, Websites	Provide resources, tutorials, and demonstrations on
Licetonic references, websites	web design techniques.
	- Other reference books related to graphic design, user
	experience, and front-end development

1. Course Name: Internet of Thing 2. Course Code: 3. Semester / Year: 2023-2024 4. Description Preparation Date: 20/9/2023 5. Available Attendance Forms: Actual mandatory attendance 6. Number of Credit Hours (Total) / Number of Units (Total) 60 theoretical hours and 60 practical hours 7. Course administrator's name (mention all, if more than one name) Responsible for the theoretical and practical course Name: Assist.porf.Dr Ba Ismael Farhan Email: bfarhan@uowasit.edu.iq Responsible for the practical course Name: Lec. Hussein Najm Abd Email: :hnajim@uowasit.edu.iq 8. Course Objectives **Course Objectives** 1- Introducing the student to the basics of the Internet of Things and the approved protocols for its application 2- The layers covered by the Internet of Things and the services it provides 3- The security challenges and problems it suffers from

Practical

application

connecting sensors, controller

	parts, and platforms for the
	Internet of Things
9. Teachir	ng and Learning Strategies
Strategy	1- Using practical examples
	2- Project-based learning
	3- Discussions and effective exchange of ideas
	4- Use interactive resources and software
	applications
	5- Enhancing cooperation and teamwork
	6- Providing theoretical lessons paralleled by
	practical applications
	7- Encouraging self-exploration and continuo
	learning

Week	Hours	Required	Unit or subject	Learning method	Evaluation
		Learning	name		method
		Outcomes			
1-8	4	Fundamentals of IoT: Introduction, Definitions & Characteristics of IoT, IoT Architectures, Physical & Logical Design of IoT, Enabling Technologies in IoT, History of IoT, About Things in IoT, The Identifiers in IoT, About the Internet in IoT, IoT frameworks, IoT and M2M	Internet of Think	Theoretical and practical lectures, practical application in the laboratory, the use of the group system to solve problems, and blended learning	1- Conducting theoretical and practical tests (daily and quarterly) 2- Seminars (assigning students to topics) 3-Using the group system to complete mini projects 4-Daily questions and discussions

9-16	1	Sensors	Internet of Think	Theoretical and practical	1-
3 10	4	Networks :	Internet of Timik	lectures, practical application	Conducting
					_
		Definition,		in the laboratory, the use of	theoretical
		Types of		the group system to solve	and practical
		Sensors,		problems, and blended	tests (daily
		Types of		learning	and
		Actuators,			quarterly)
		Examples and			2- Seminars
		Working, IoT			(assigning
		Development			students to
		Boards:			topics)
		Arduino IDE			3-Using the
		and Board			group
		Types, , RFID			system to
		• •			•
		Principles and			complete
		components,			mini projects
		Wireless			4-Daily
		Sensor			questions
		Networks:			and
		History and			discussions
		Context, The			
		node,			
		Connecting			
		nodes,			
		Networking			
		Nodes, WSN			
		and IoT.			
17-22	4	Wireless	Internet of Think	Theoretical and practical	1-
	1	Technologies		lectures, practical application	Conducting
		for IoT:		in the laboratory, the use of	theoretical
		WPAN		the group system to solve	and practical
		Technologies		problems, and blended	tests (daily
		for IoT: IEEE		learning	and
		802.15.4,		icarining	quarterly)
					2- Seminars
		Zigbee,			
		HART, NFC,			(assigning
		Z-Wave,			students to
		BLE, Bacnet,			topics)
		Modbus. IP			3-Using the
		Based			group
		Protocols for			system to
		IoT IPv6,			complete
		6LowPAN,			mini projects
		RPL, REST,			4-Daily
		AMPQ,			questions
		CoAP,			and
		MQTT. Edge			discussions
		connectivity			
		and protocols			

23-27	1	Data		Theoretical and practical	1-
23-27	4	Handling&	Internet of Think	1	
		_	Internet of Think	lectures, practical application	Conducting
		Analytics:		in the laboratory, the use of	theoretical
		Introduction,		the group system to solve	and practical
		Bigdata, Types		problems, and blended	tests (daily
		of data,		learning	and
		Characteristics			quarterly)
		of Big data,			2- Seminars
		Data handling			(assigning
		Technologies,			students to
		Flow of data,			topics)
		Data			3-Using the
		acquisition,			group
		Data Storage,		Theoretical and practical	system to
		Introduction to		lectures, practical application	complete
28-30		Hadoop.	Applications of IoT:	in the laboratory, the use of the	mini projects
	4	Introduction to	Home Automation,	group system to solve	4-Daily
		data Analytics,	Smart Cities, Energy,	problems, and blended	questions
		Types of Data	Retail Management,	learning	and
		analytics,	Logistics, Agriculture,		discussions
		Local	Health and Lifestyle,		
		Analytics,	Industrial IoT, Legal		
		Cloud	challenges, IoT design		
		analytics and	Ethics, IoT in		
		applications	Environmental		
			Protection.		
					1-
					Conducting
					theoretical
					and practical
					tests (daily
					and
					quarterly)
					2- Seminars
					(assigning
					students to
					topics)
					3-Using the
					group system
					to complete
					mini projects
					4-Daily
					questions
					and
					discussions

- The annual course of 40 is divided into 15 marks for the practical subject and 25 marks for the theoretical subject, including 10 marks for the totals of projects and the daily.
- Final out of 60

12. Learning and Teaching Resources

Required textbooks (curricular books	"The Internet of things Connecting"
any)	
Main references (sources)	The Internet of things: Key Application
,	and Protocols
Recommended books and	Foundation Elements an IoT Solution
references (scientific journals,	
reports)	
Electronic References, Websites	https://www.techtarget.com